

Propagation Algorithms

CP course, lecture 5

Recapitulation

- Propagators: $S \rightarrow S$
(mapping constraint stores to constraint stores)
- Implement constraints
- Must be contracting, monotonic, correct, checking
- Can be idempotent, subsumed
- Can be bounds, domain consistent

Recapitulation

- Global constraints: exploit global view on variables

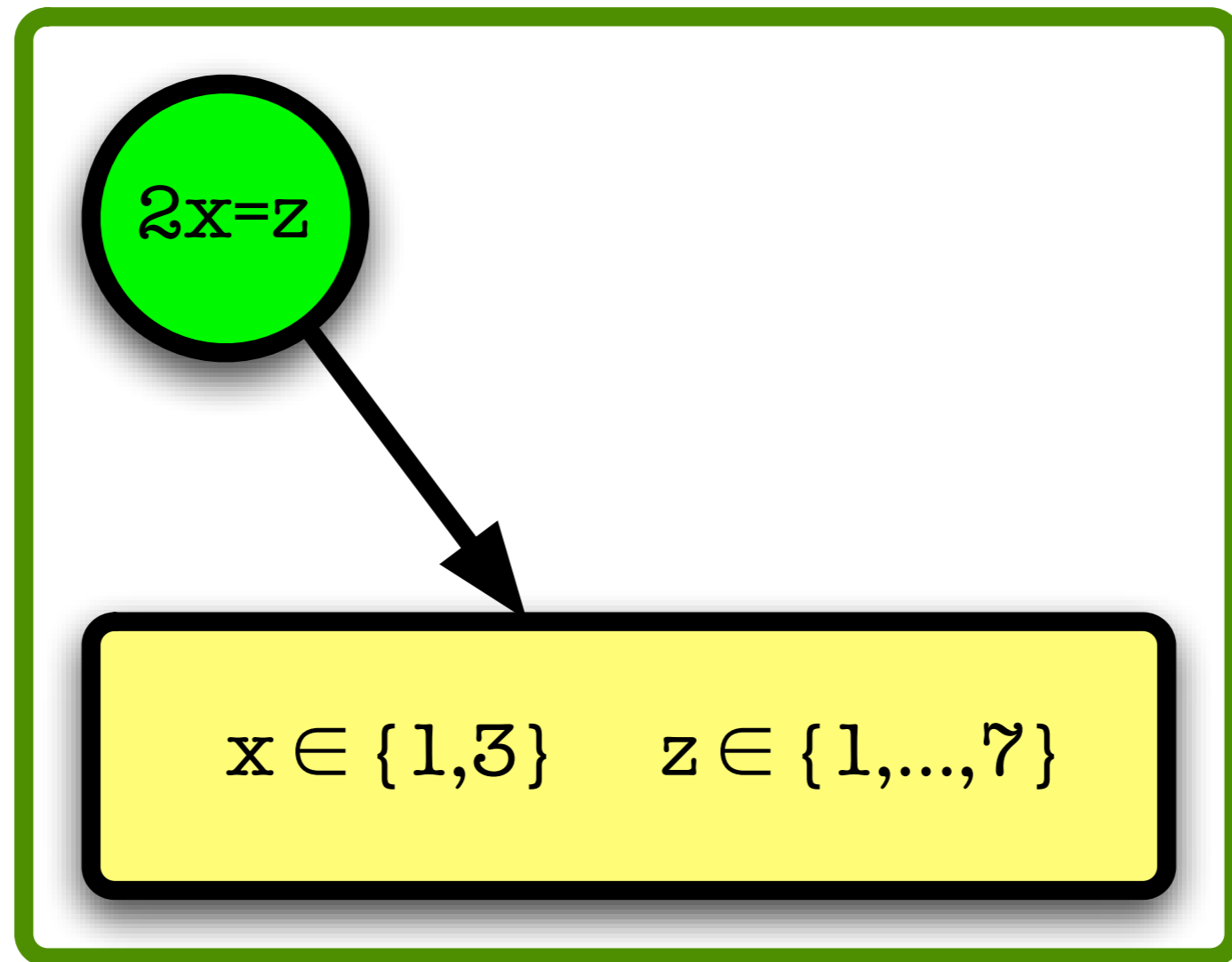
$a+b=c, c+d=e$ is weaker than $a+b+d=e$

$x \neq y, y \neq z, x \neq z$ is weaker than $\text{distinct}(x,y,z)$

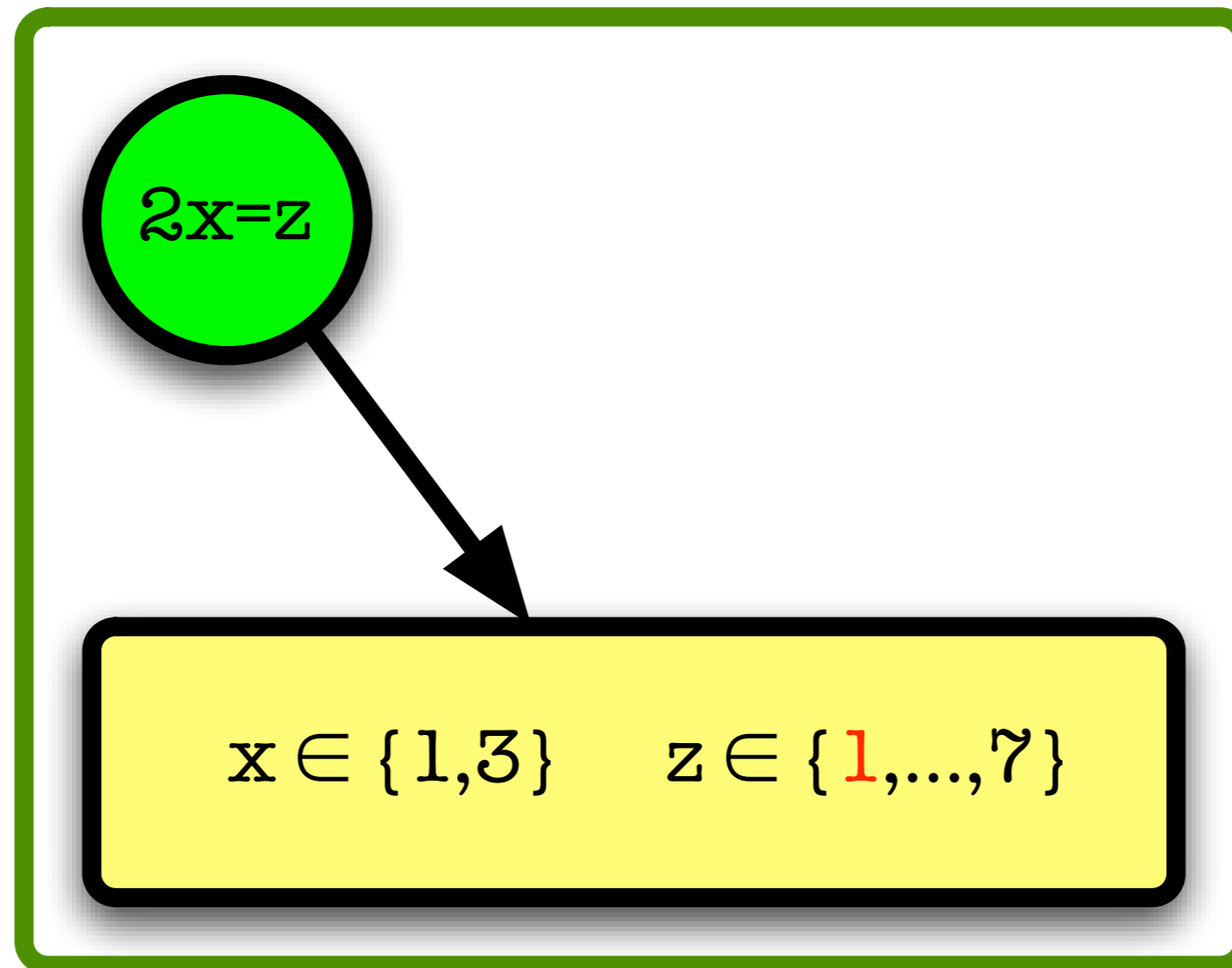
Recap: Consistency

- Consider $2x=z$
with $x \in \{1,3\}$, $z \in \{1,\dots,7\}$

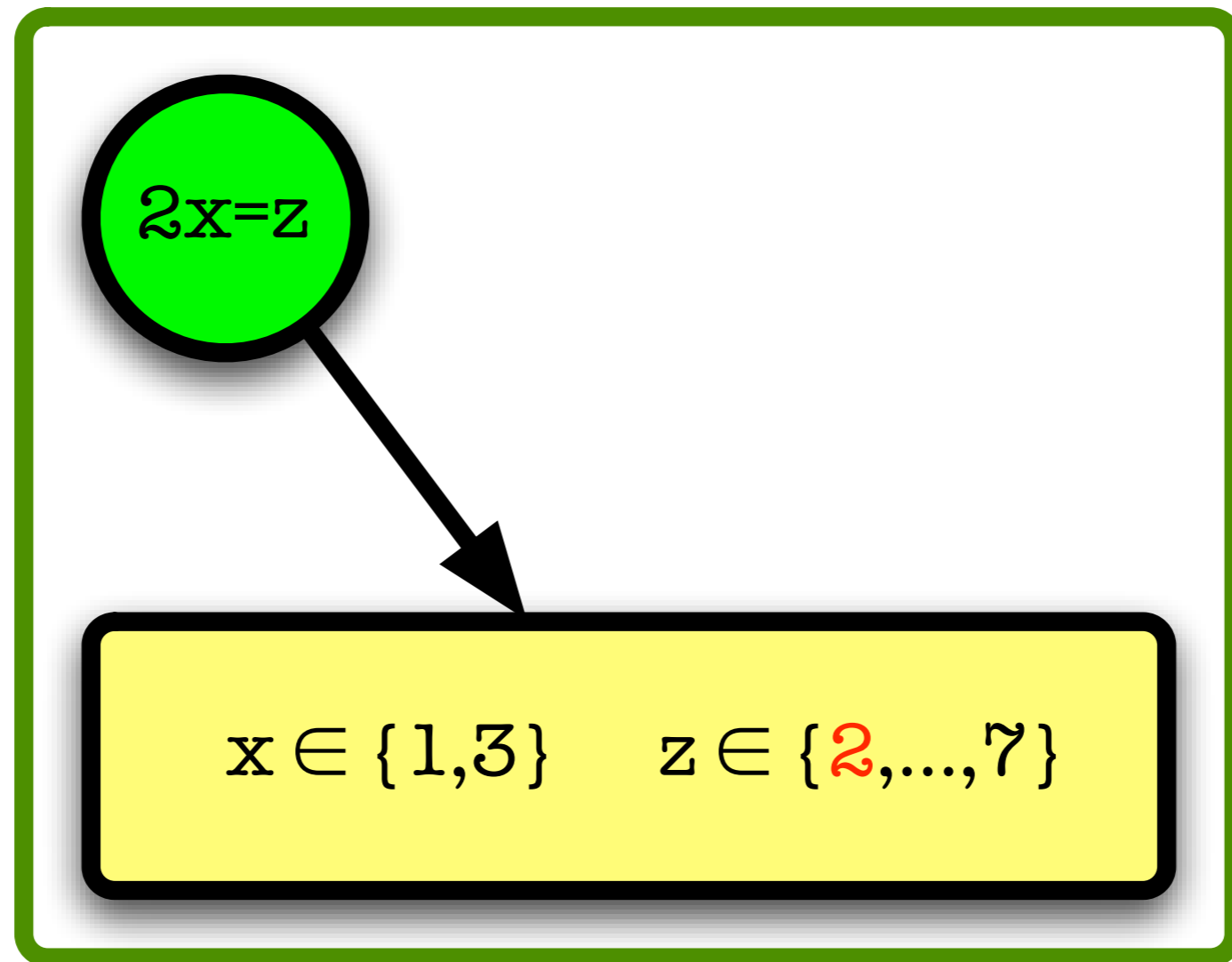
Bounds consistency



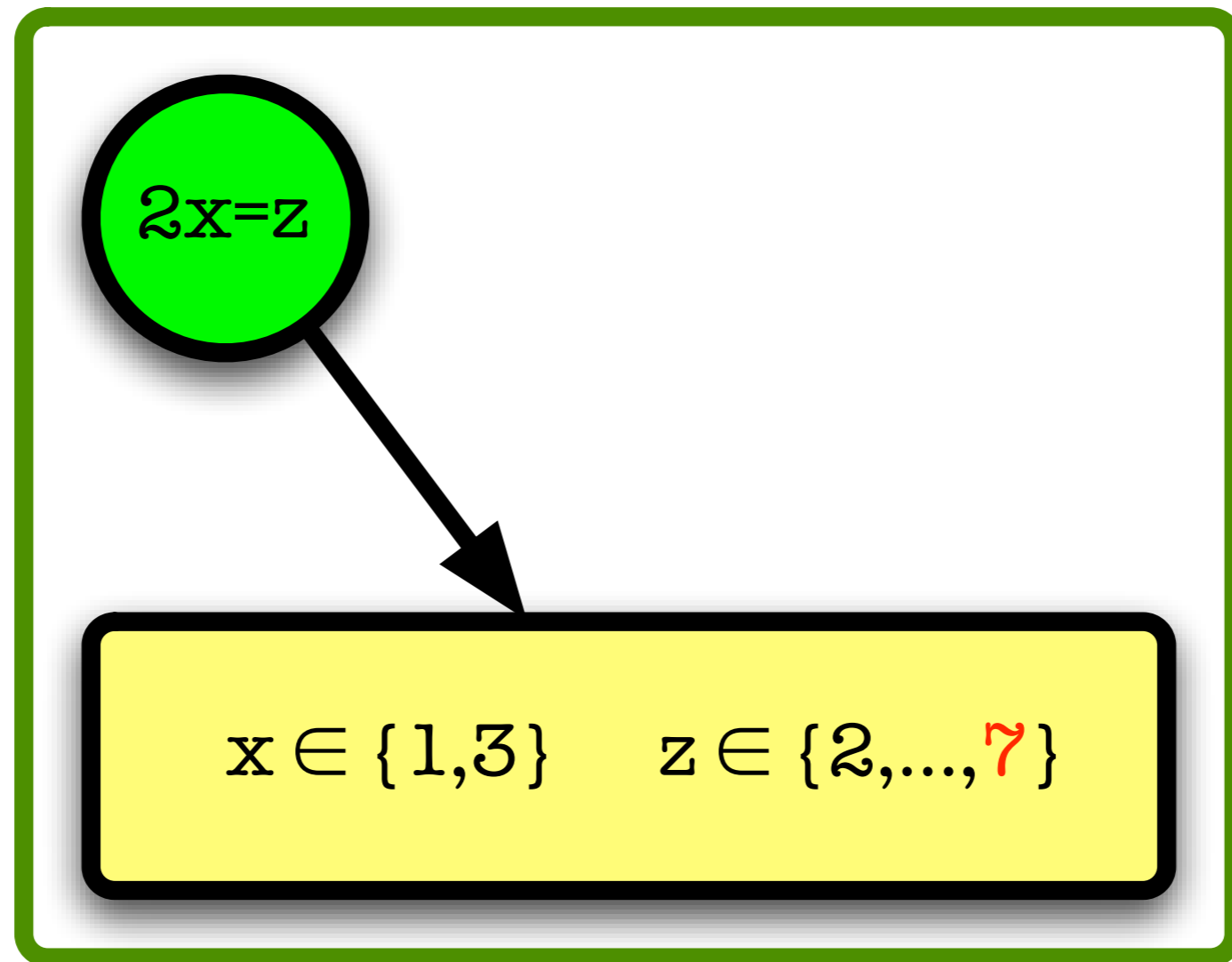
Bounds consistency



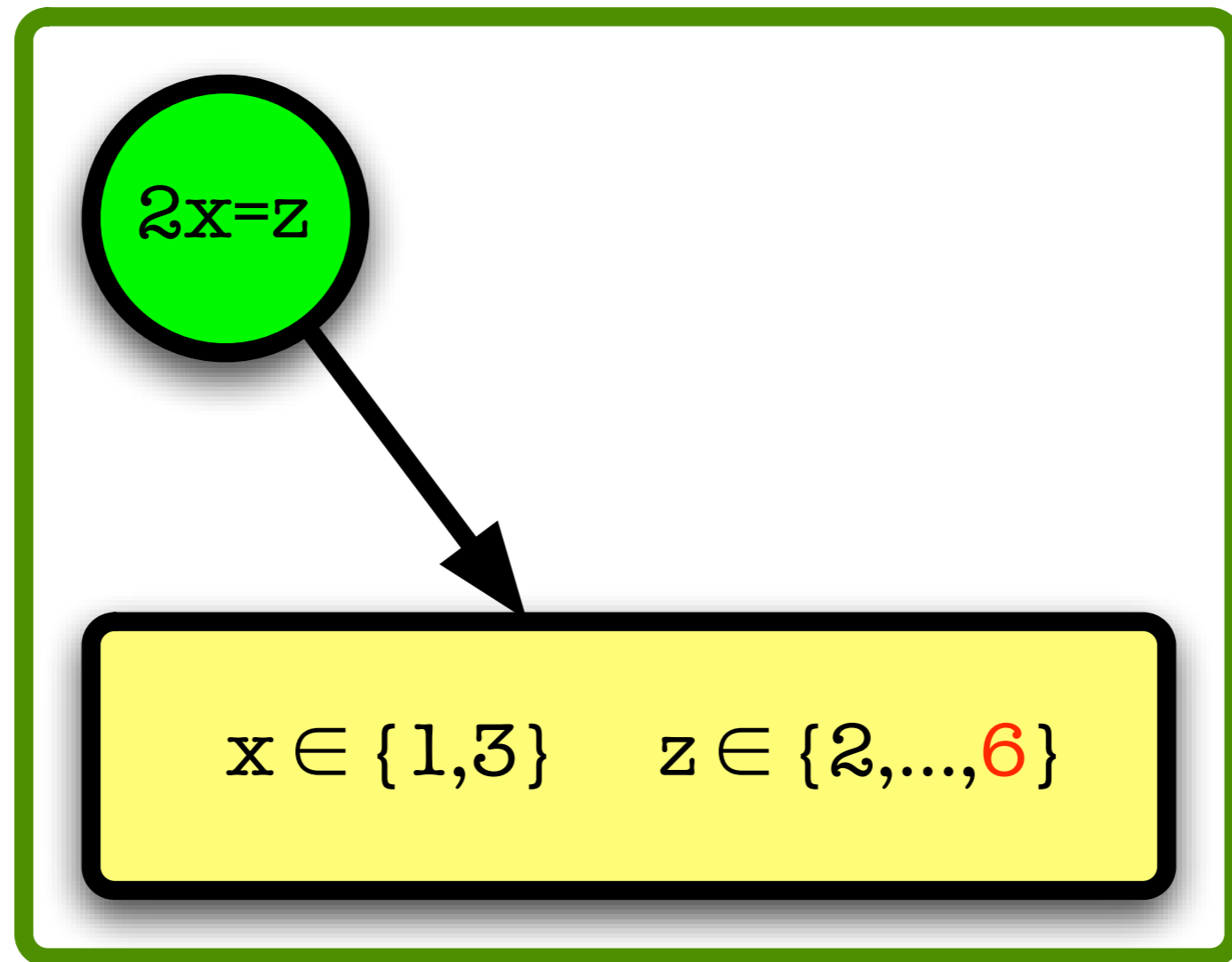
Bounds consistency



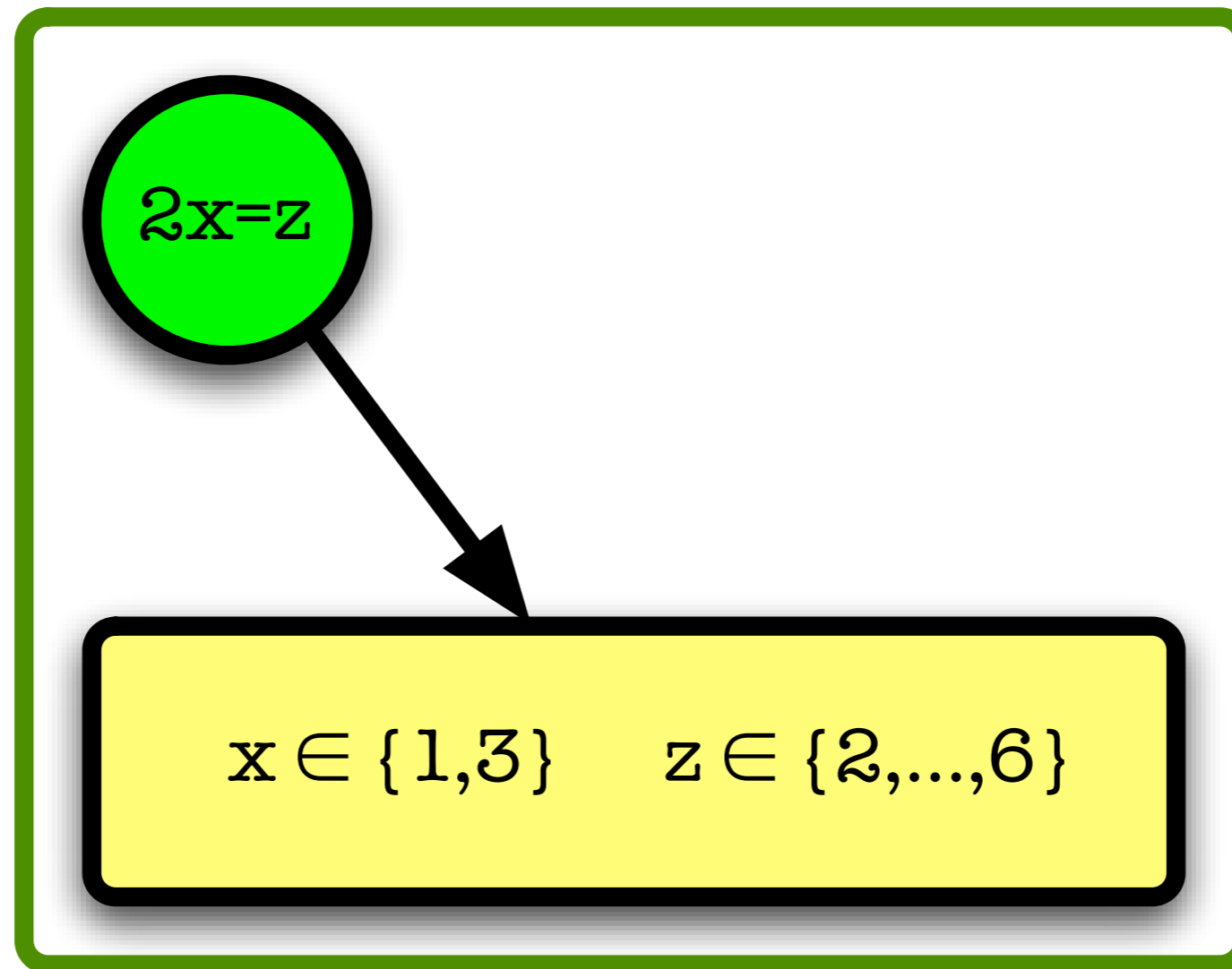
Bounds consistency



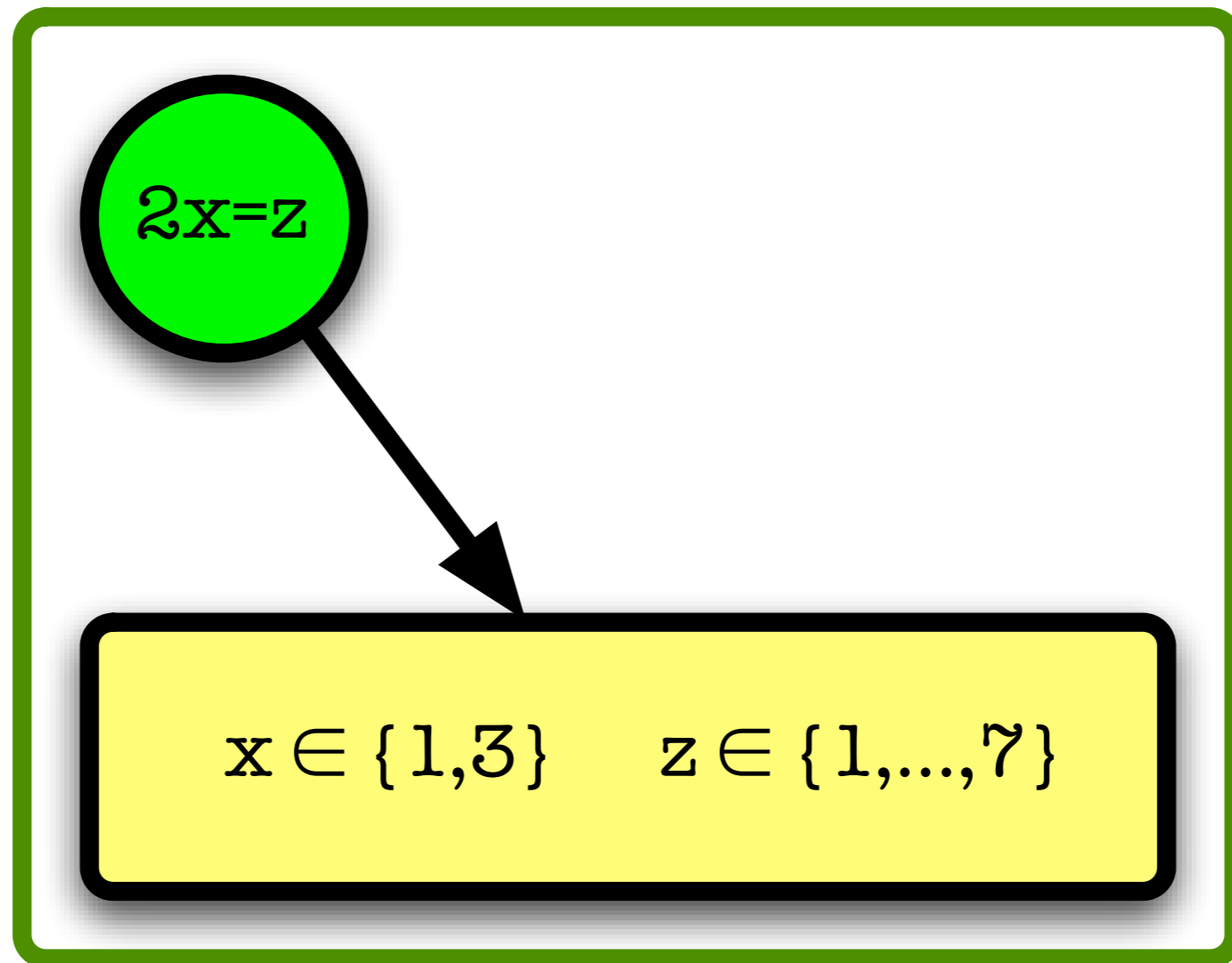
Bounds consistency



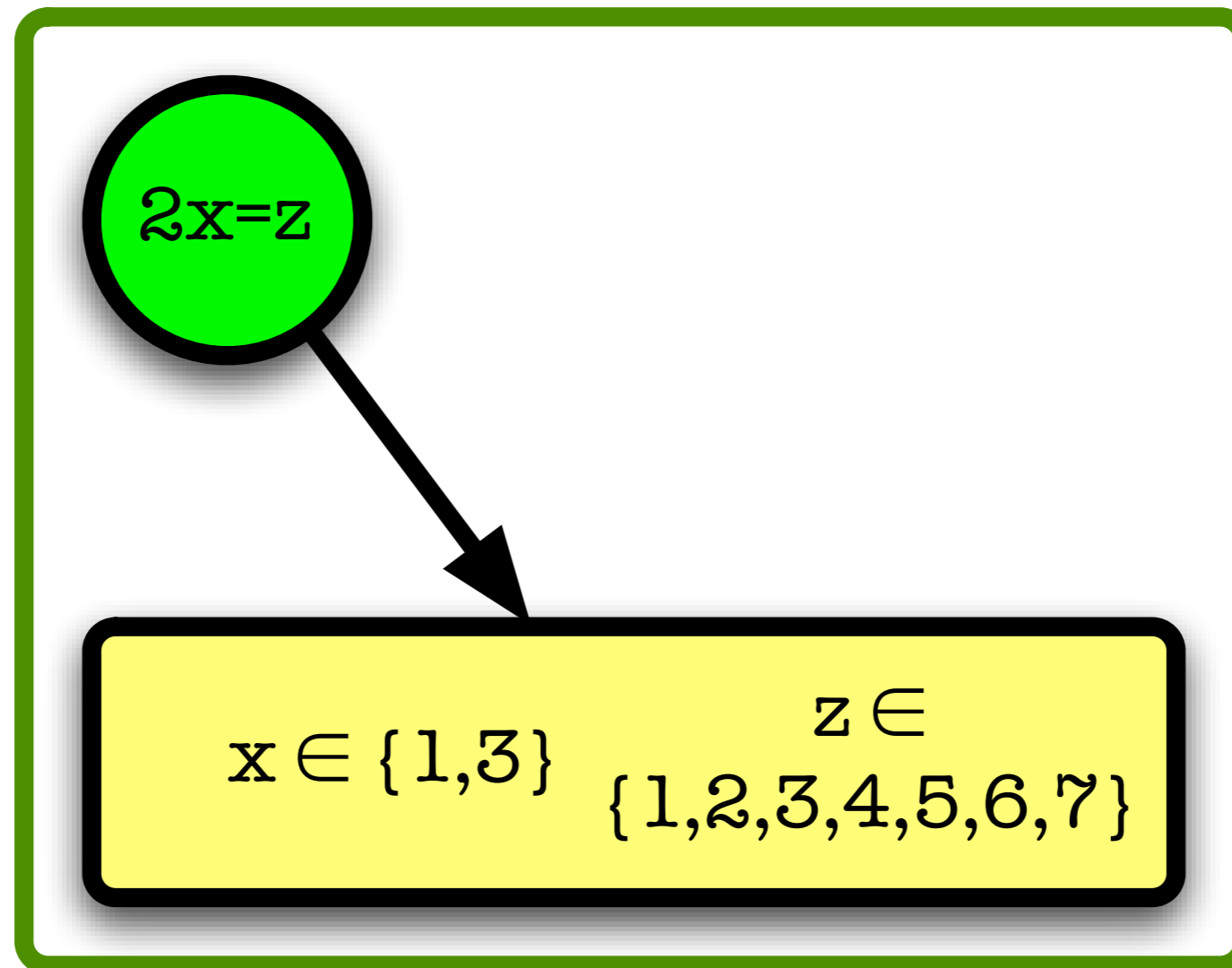
Bounds consistency



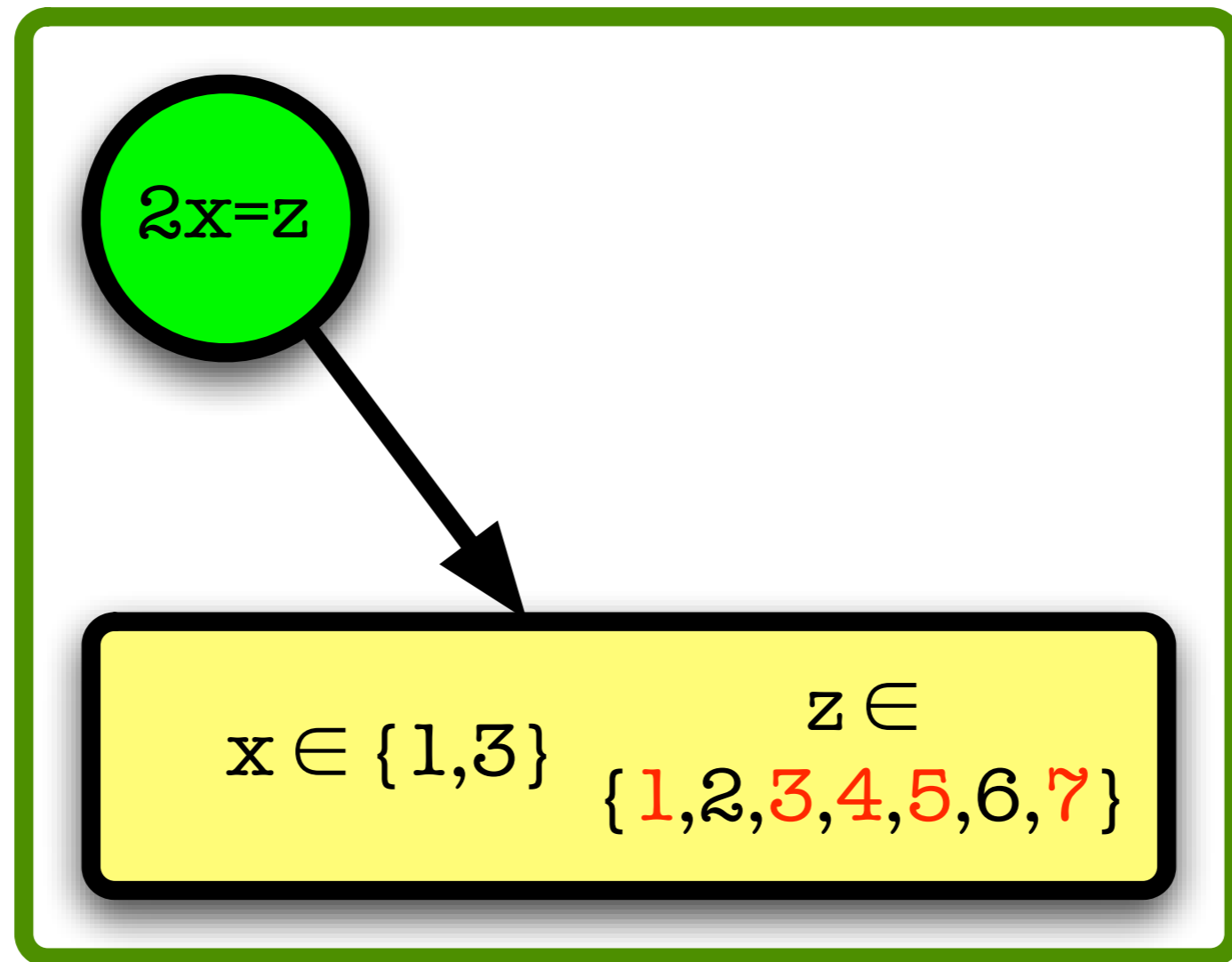
Domain consistency



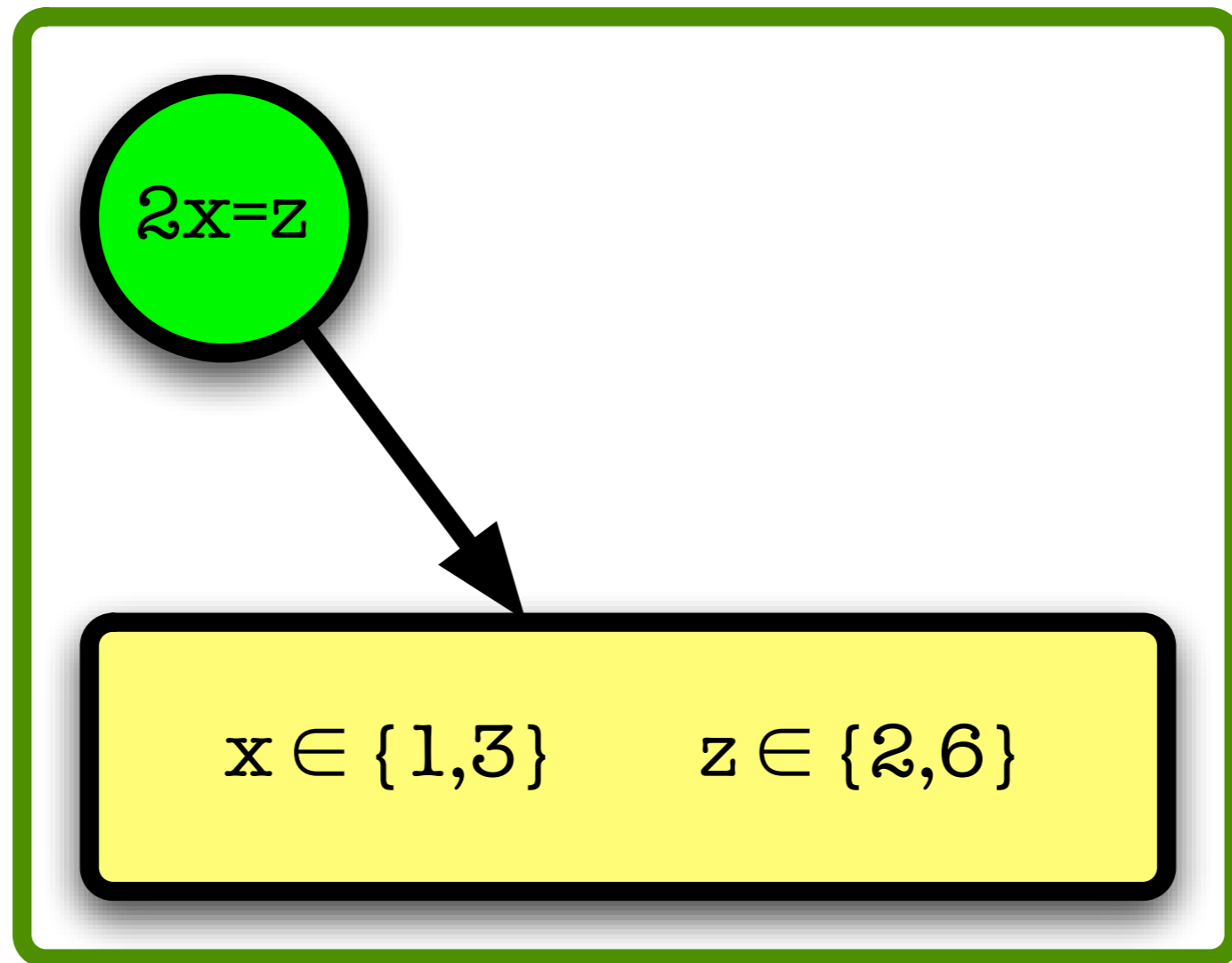
Domain consistency



Domain consistency



Domain consistency



Recap: Consistency

- Consider $2x=z$
with $x \in \{1,3\}$, $z \in \{1,\dots,7\}$
- Domain consistency:
Stronger propagation, more complex algorithms
- Bounds consistency:
Weaker propagation, simpler algorithms

Linear equations

- Propagator for

$$\sum a_i x_i = c$$

- How can bounds information be propagated efficiently?
- Example:

$$ax + by = c$$

Propagating bounds

- Rewrite:

$$ax + by = c$$

$$ax = c - by$$

$$x = (c - by) / a$$

- Propagate

$$x \leq \lfloor \max\{ (c - bn) / a \mid n \in s(y) \} \rfloor$$

$$x \geq \lceil \min\{ (c - bn) / a \mid n \in s(y) \} \rceil$$

Propagating bounds

- $m = \max\{ (c-bn)/a \mid n \in s(y) \}$

- $a > 0:$

$$m = \max\{ (c-bn) \mid n \in s(y) \} / a$$

- $a < 0:$

$$m = \min\{ (c-bn) \mid n \in s(y) \} / a$$

Propagating bounds

- For $a > 0$:

$$m = \max\{ (c - bn) \mid n \in s(y) \} / a$$

$$= (c - \min \{bn \mid n \in s(y)\}) / a$$

- For $b > 0$:

$$m = (c - b \cdot \min s(y)) / a$$

- For $b < 0$:

$$m = (c - b \cdot \max s(y)) / a$$

General Case

- Repeat until fixpoint, for each variable x_i
- Improvement: Compute

$$u = \max \left\{ d - \sum_{i=1}^n a_i n_i \mid n_i \in s(x_i) \right\}$$

$$l = \min \left\{ d - \sum_{i=1}^n a_i n_i \mid n_i \in s(x_i) \right\}$$

- Reuse by removing term for x_i in each iteration

Questions

- Is it necessary to iterate?

Yes, otherwise not idempotent

- What level of consistency does the propagator achieve?

Consistency

- This propagator is not bounds consistent:

$$x = 3y + 5z \text{ with}$$

$$x \in \{2, \dots, 7\}, y \in \{0, 1, 2\}, z \in \{-1, 0, 1, 2\}$$

- Propagator will compute

$$x \in \{2, \dots, 7\}, y \in \{0, 1, 2\}, z \in \{0, 1\}$$

should be 6

Consistency

- Algorithm considers real-valued solutions:

$$x=7, y=2/3, z=1 \quad \Rightarrow \quad 7=3 \cdot 2/3 + 5 \cdot 1$$

- New notion: R-bounds consistency
(allow solutions over the reals)
- Even bounds consistency cannot be achieved efficiently for some propagators!

Propagator Properties

- A domain consistent propagator is idempotent
- A bounds consistent propagator is idempotent
- Proof: Exercise

All-distinct

- Naive:
 - check that no two determined variables have the same value
 - remove values of determined variables from domains of undetermined variables
- Advantage: simple implementation, avoid $O(n^2)$ propagators
- Disadvantage: not very strong

All-distinct

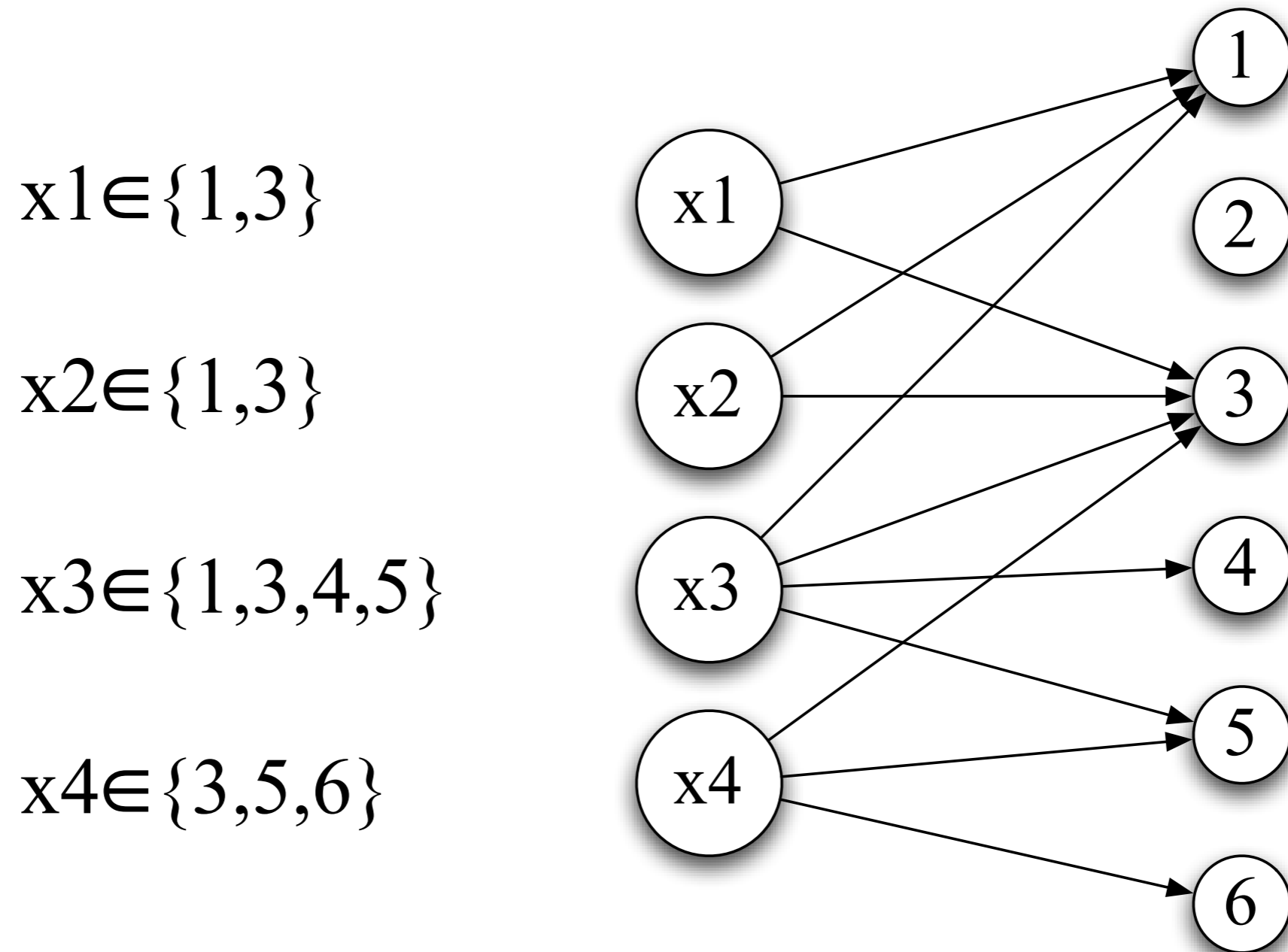
- Is there an efficient bounds or domain consistent propagator?
- Puget: bounds consistent, $O(n \log n)$

Régin: domain consistent, $O(n^{2.5})$

Régin's algorithm

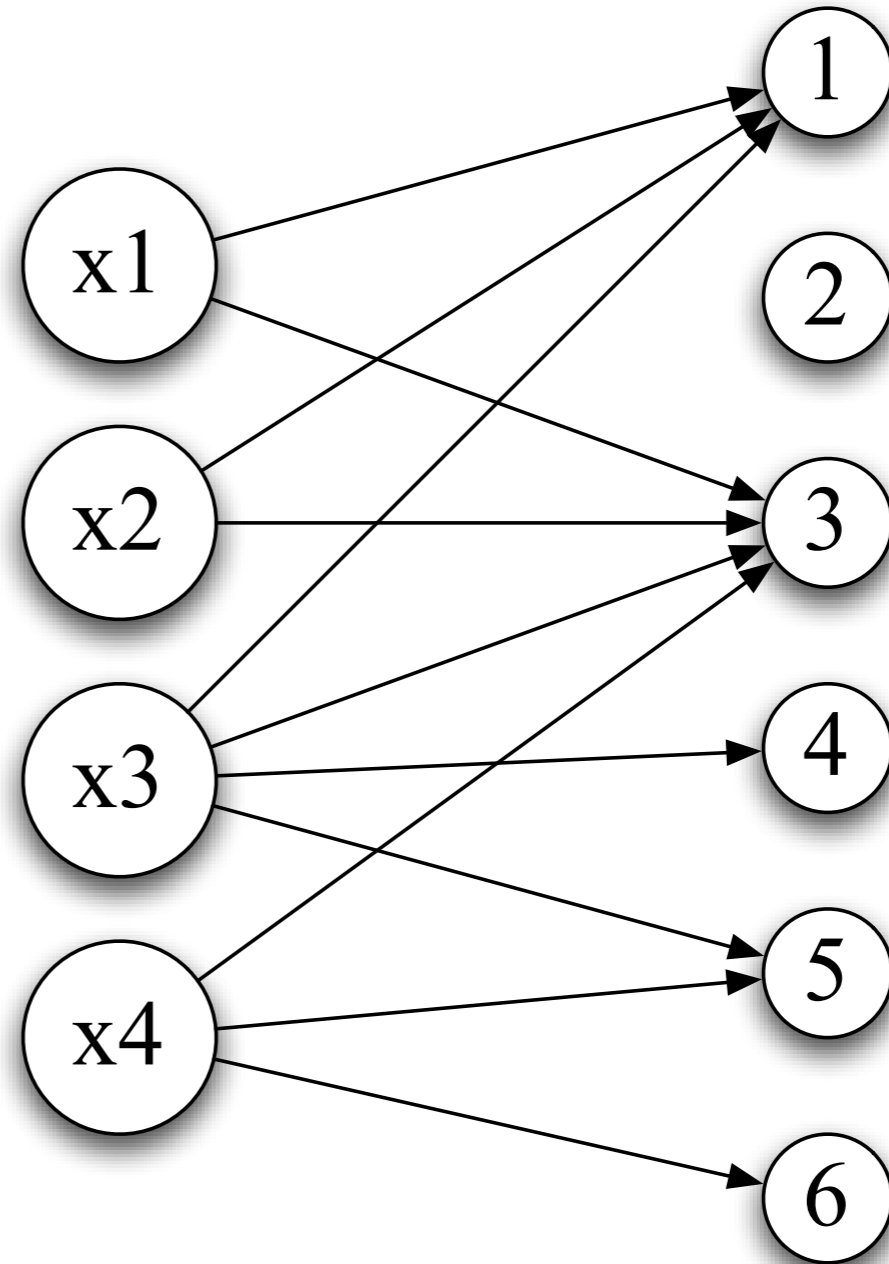
- Construct a variable-value graph
bipartite, variable node \rightarrow value node
- Characterize solutions in the graph
maximal matchings
- Use matching theory
one matching describes all matchings
- Remove edges not taking part in any solution

Variable-value Graph



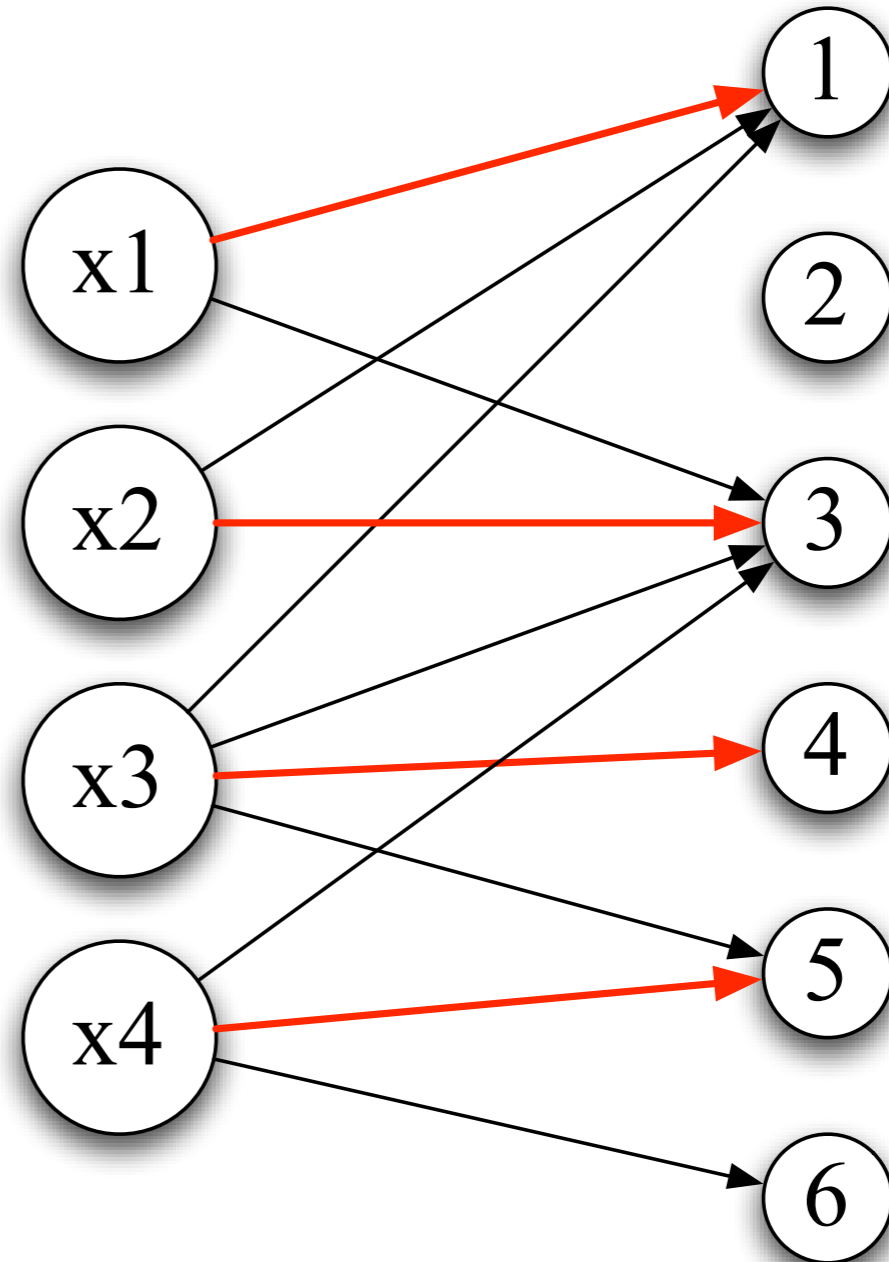
Matching

- subset of edges s.th. no two edges share a vertex
- maximal: maximum cardinality



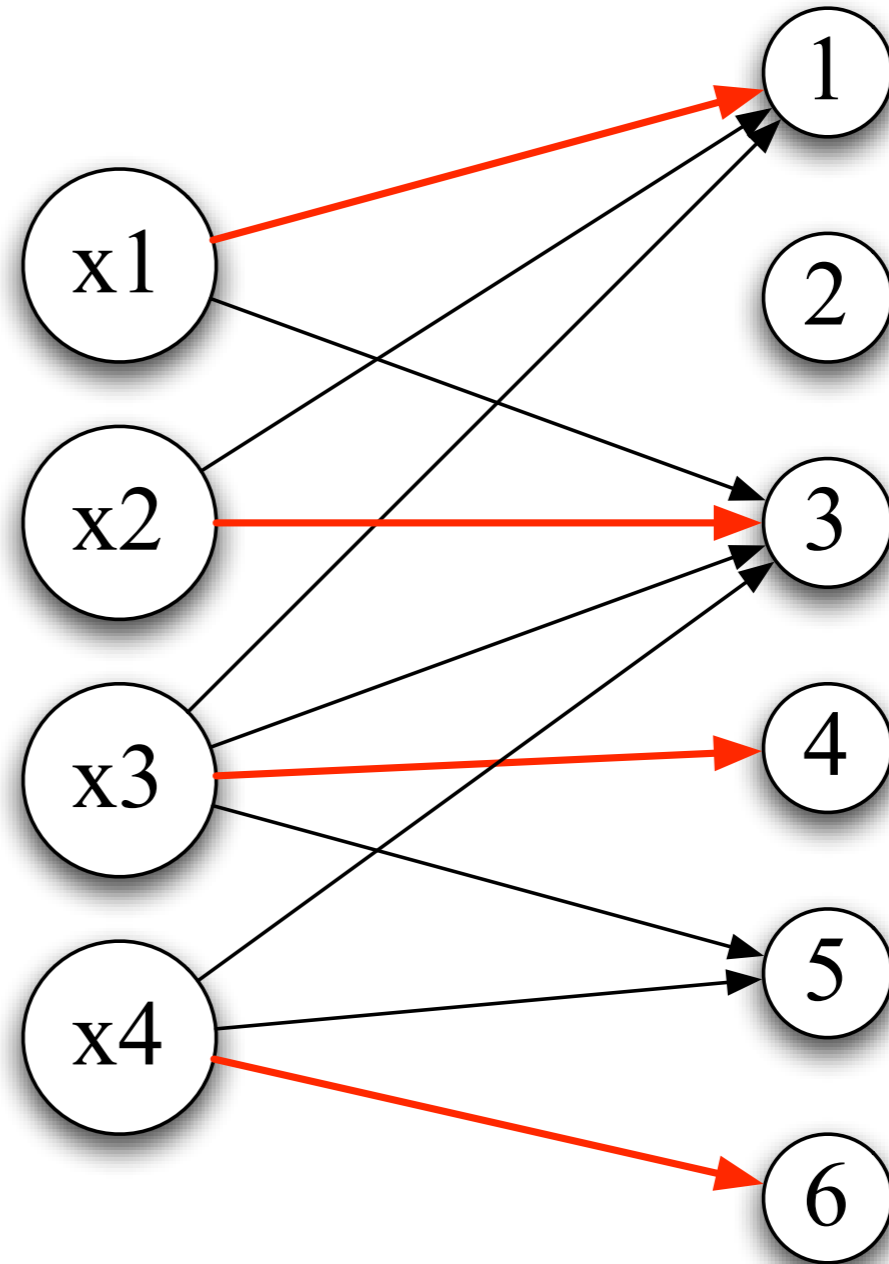
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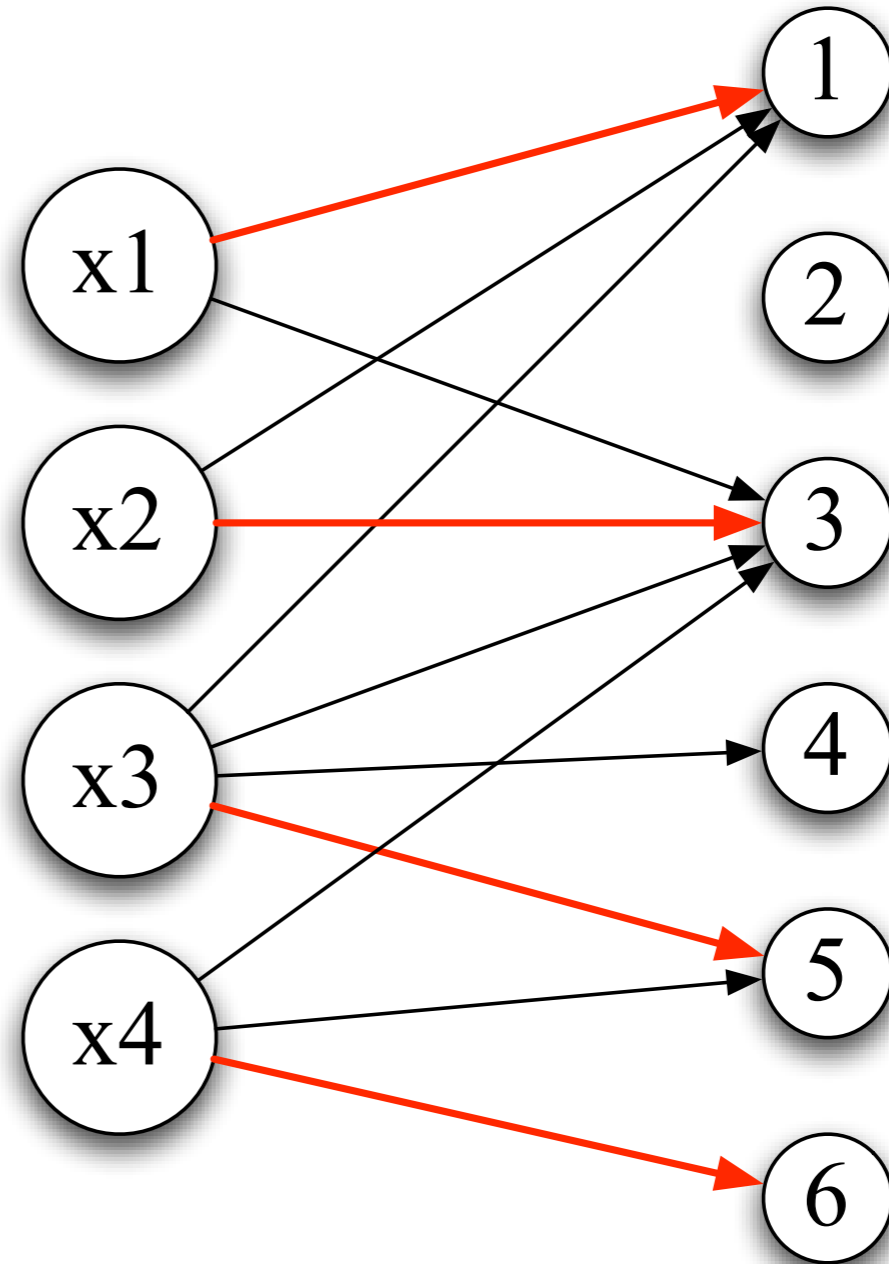
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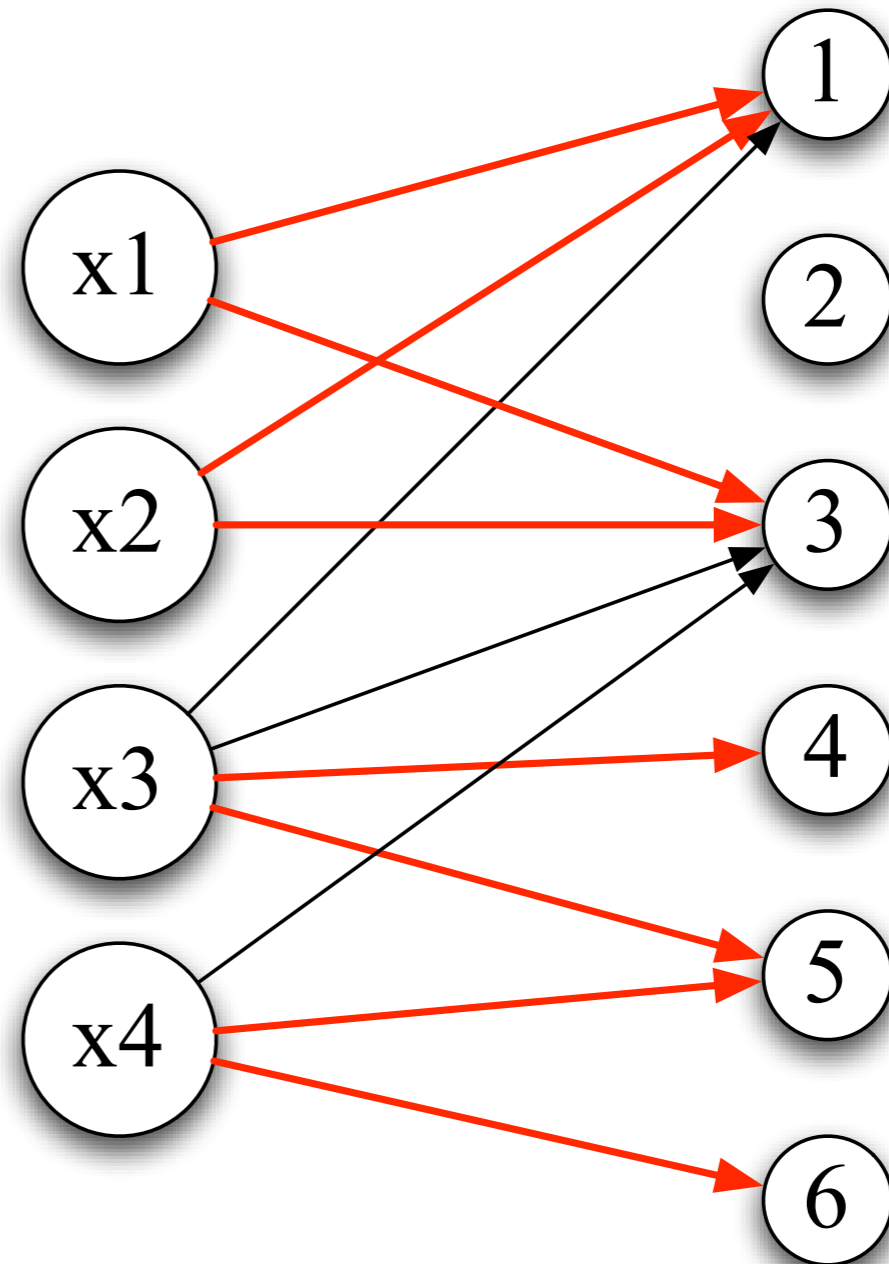
Matching

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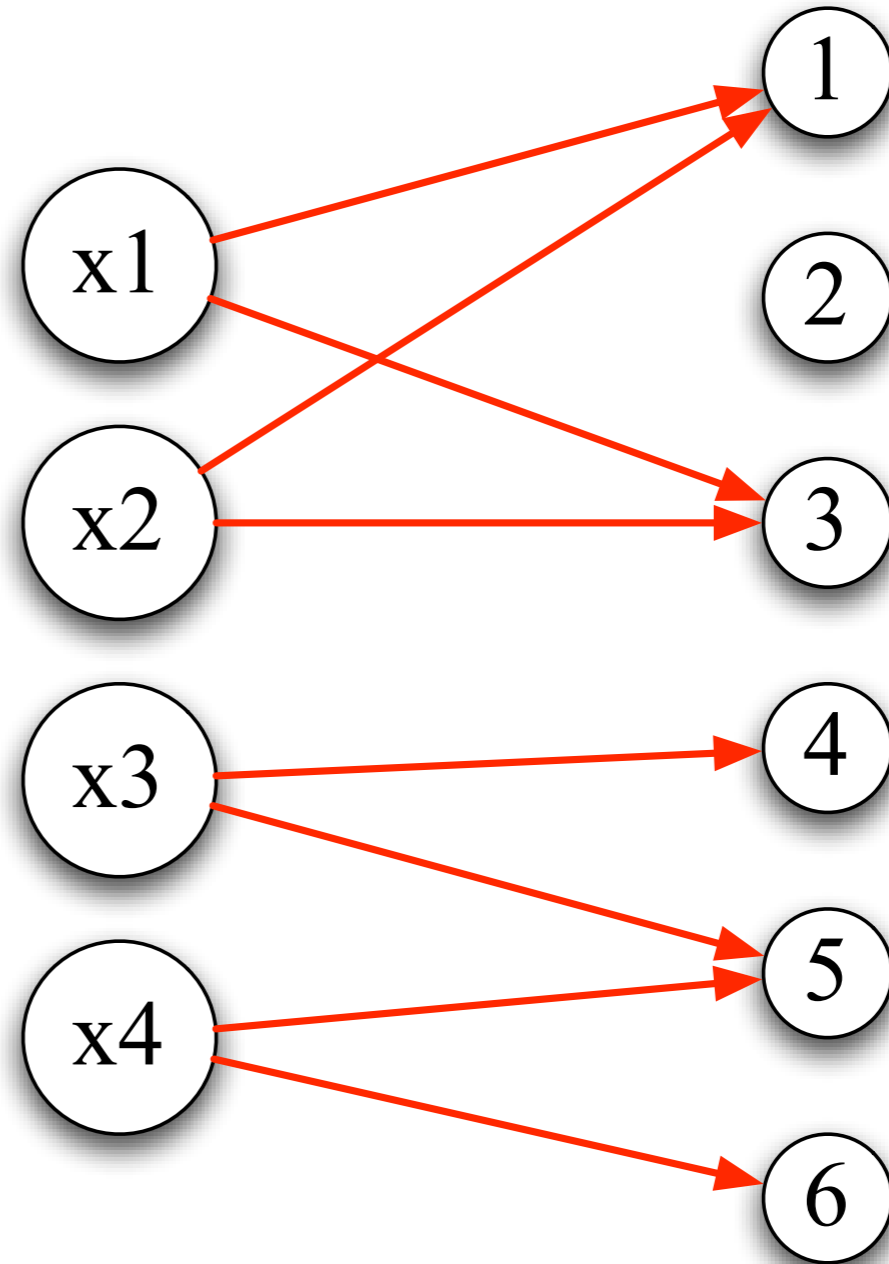
Matching

- Compute union of all maximal matchings



Matching

- Compute union of all maximal matchings
- Delete unmatched edges



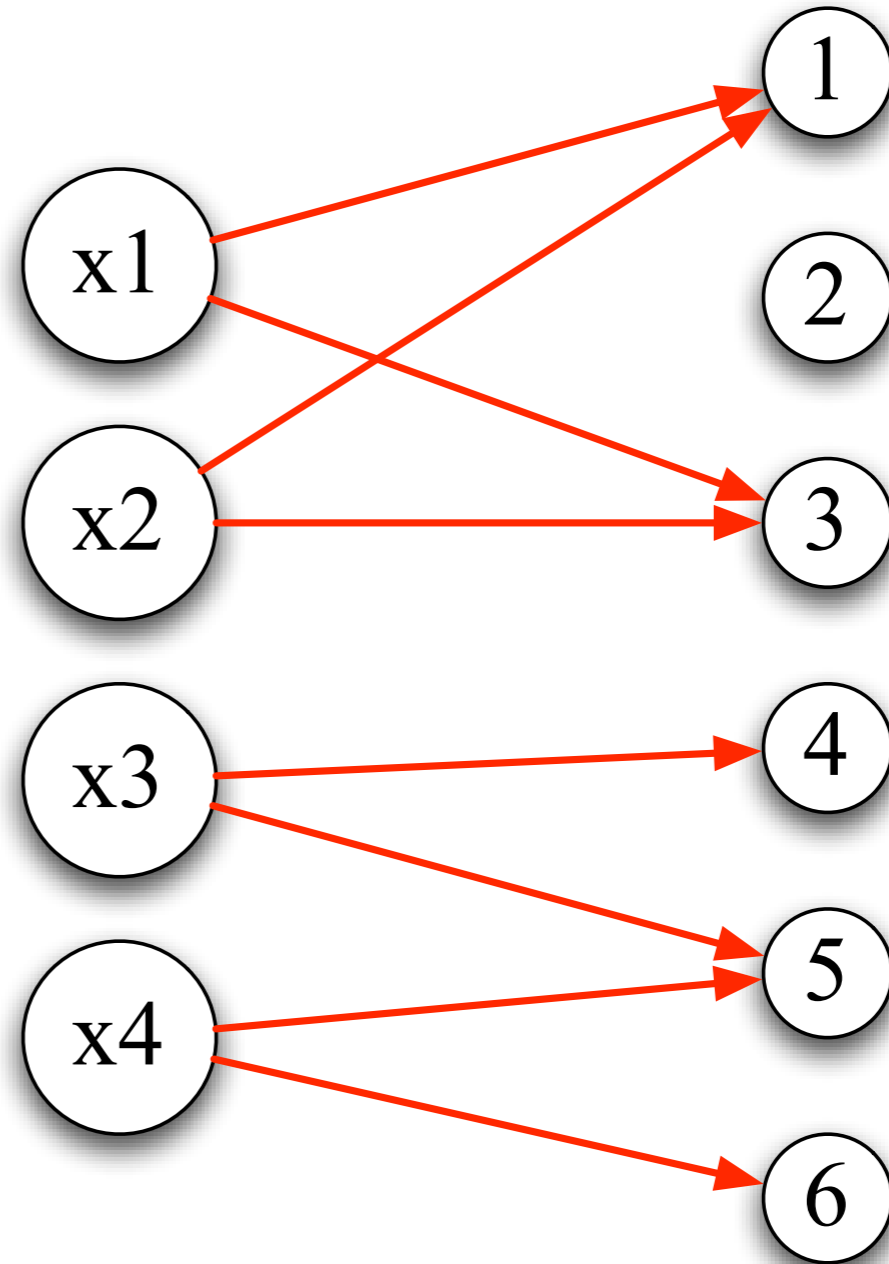
Compute new domains

$$x_1 \in \{1, 3\}$$

$$x_2 \in \{1, 3\}$$

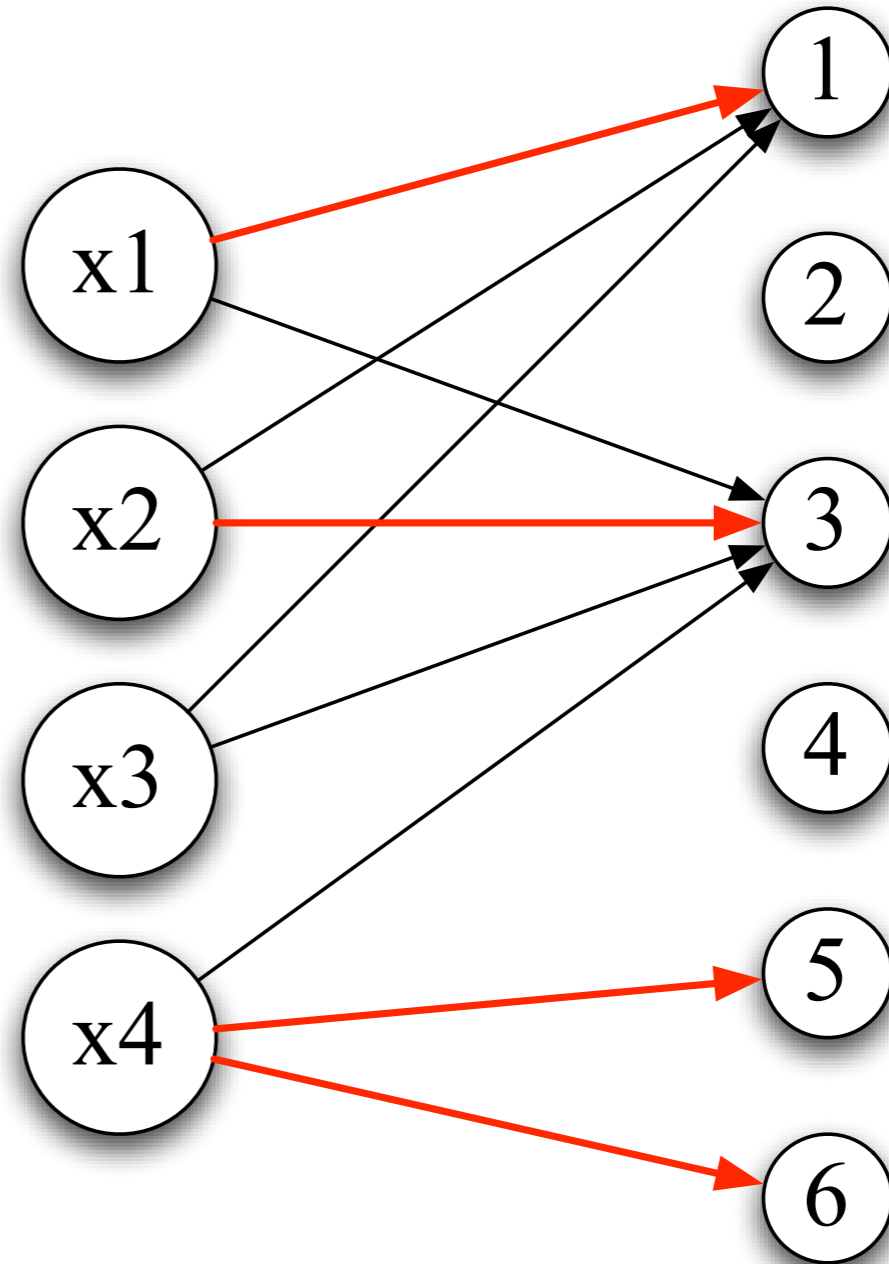
$$x_3 \in \{4, 5\}$$

$$x_4 \in \{5, 6\}$$



Failure

- If no maximal matching covering all variable nodes exists, we have detected failure



Notions

- For a given matching, we say that
 - an edge is matching if it belongs to the matching, otherwise it is free
 - a node is matched if incident to a matching edge, otherwise free

Maximal matching

- Can be computed in time $O(mn^{0.5})$, where m is the size of the union of the domains

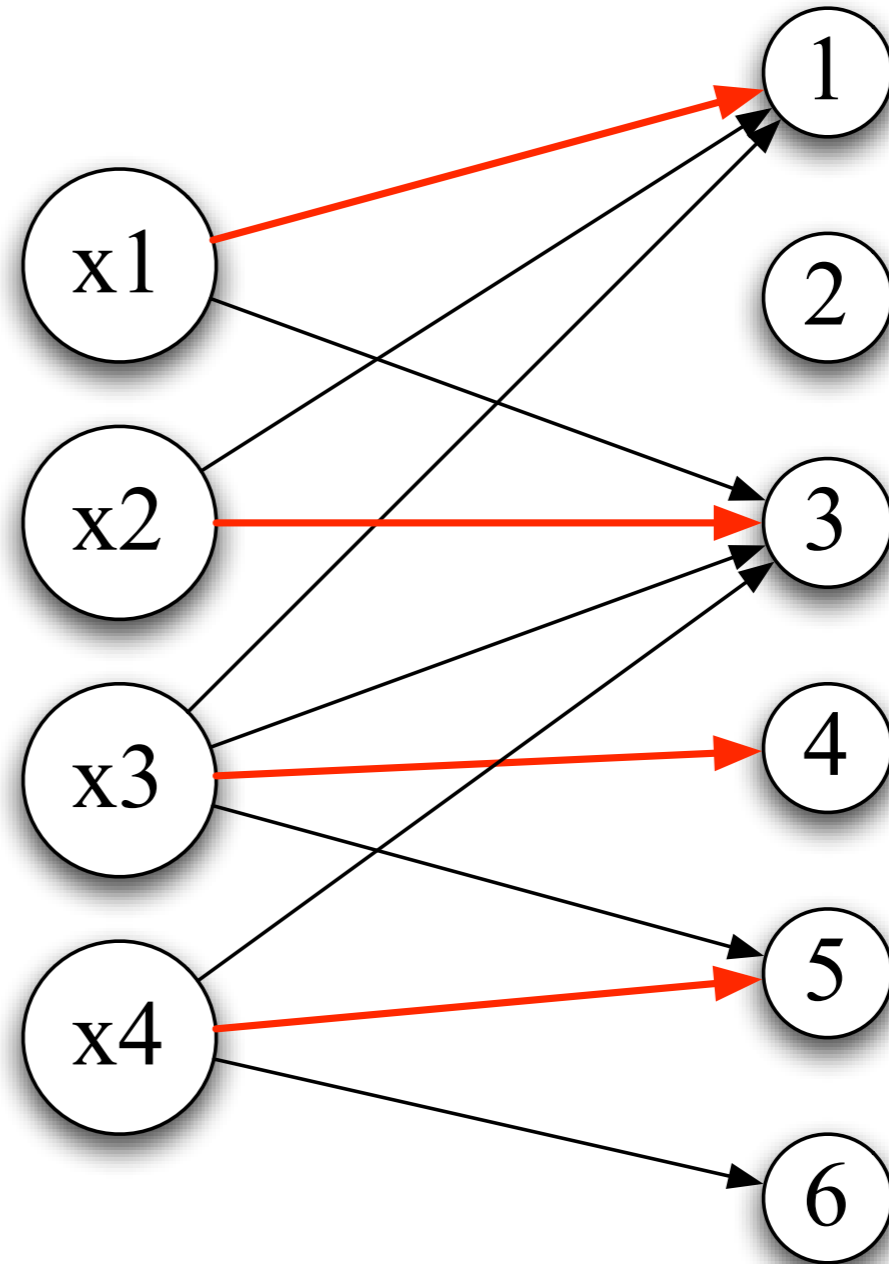
(Hopcroft & Karp, 1973)

- Theorem:

If M is some maximal matching in G , an edge belongs to any maximal matching in G iff it belongs to M , or to an *M -alternating cycle*, or to an even *M -alternating path* starting at an *M -free node*.

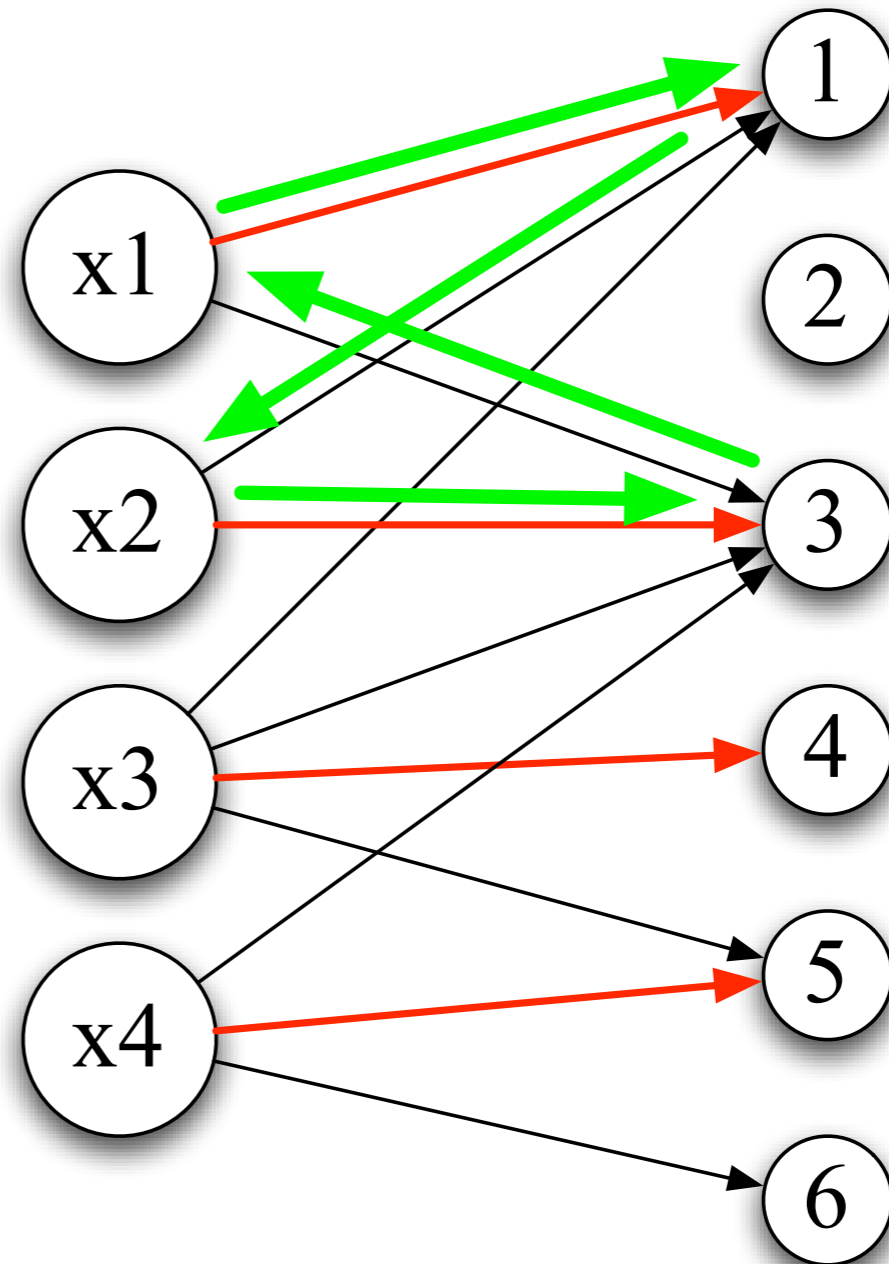
Maximal matching

- An M -alternating cycle



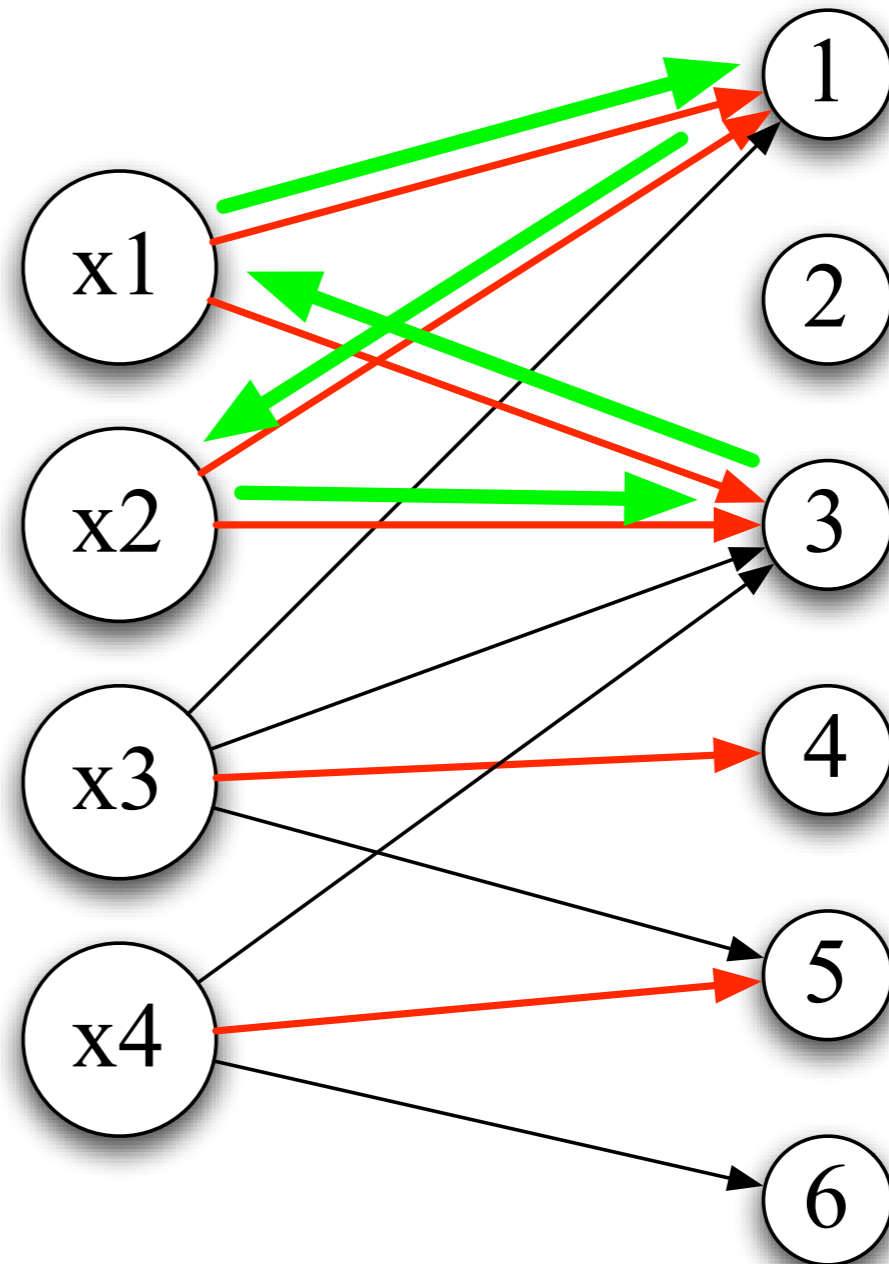
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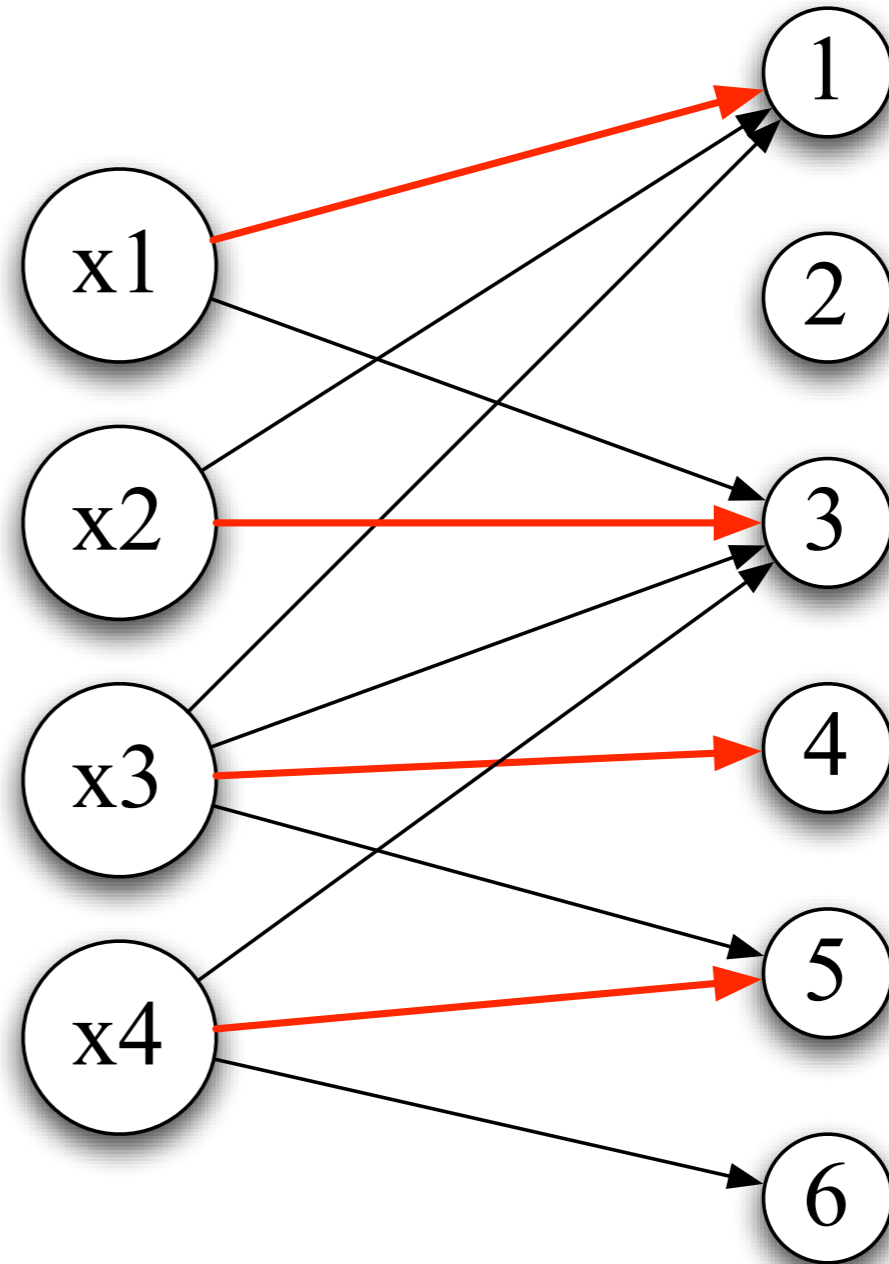
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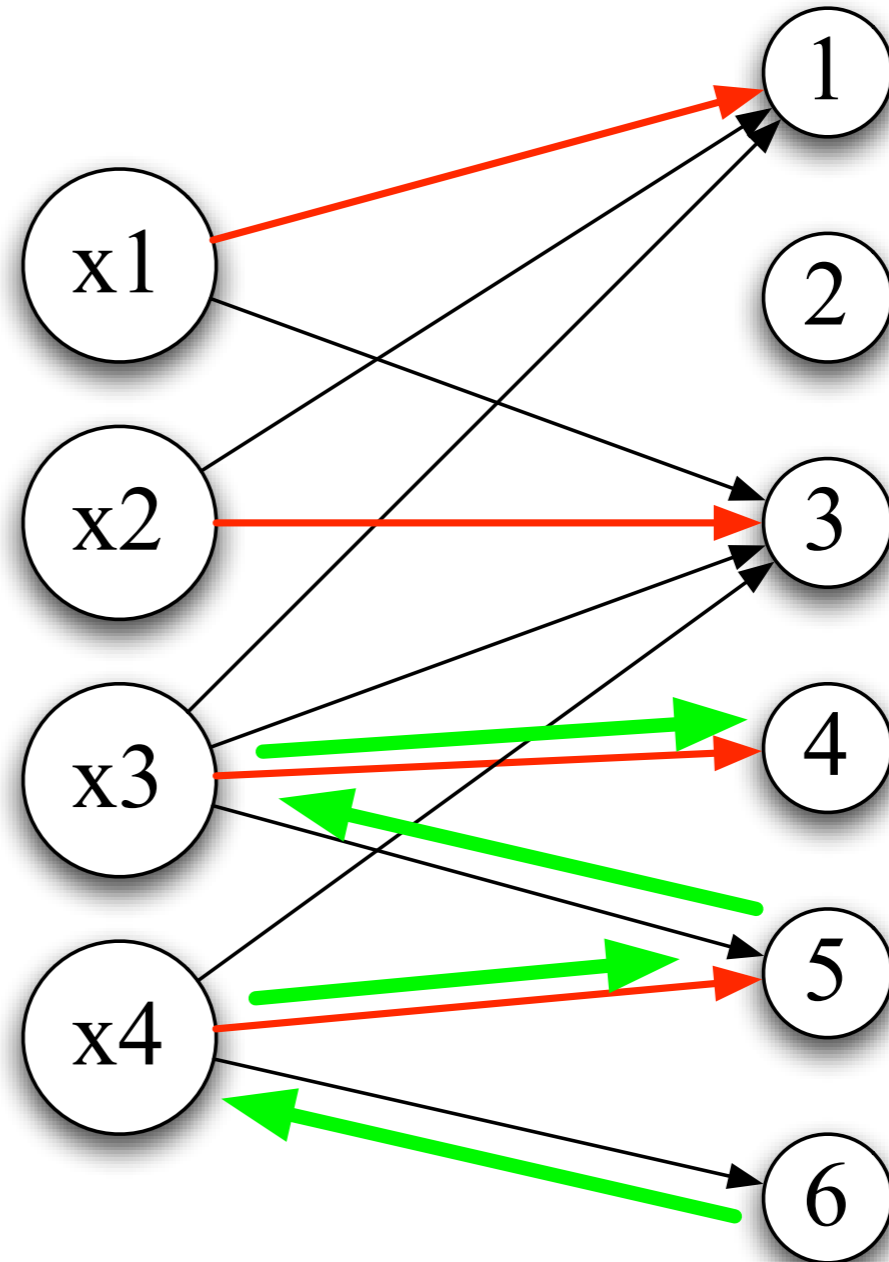
Maximal matching

- An even M-alternating path



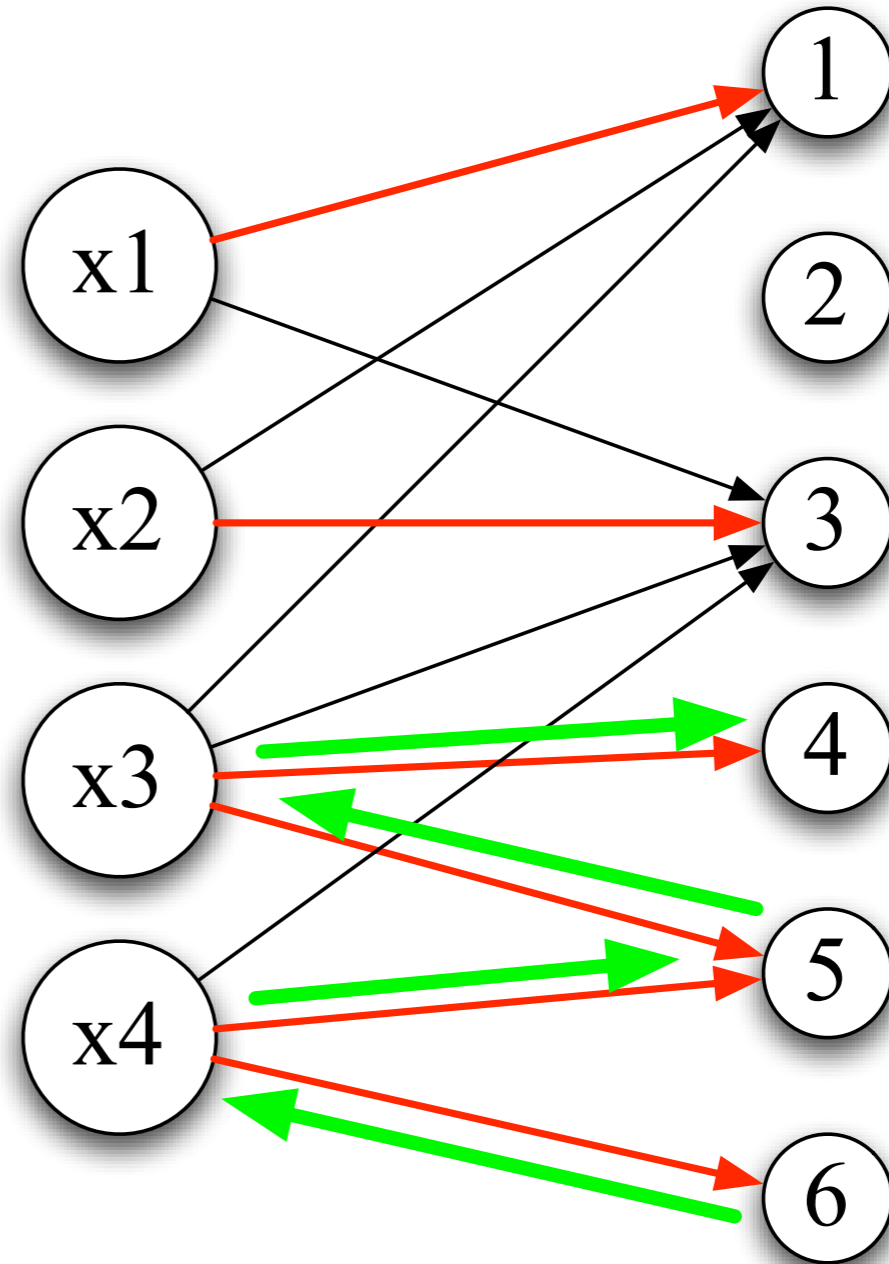
Maximal matching

- An even M-alternating path



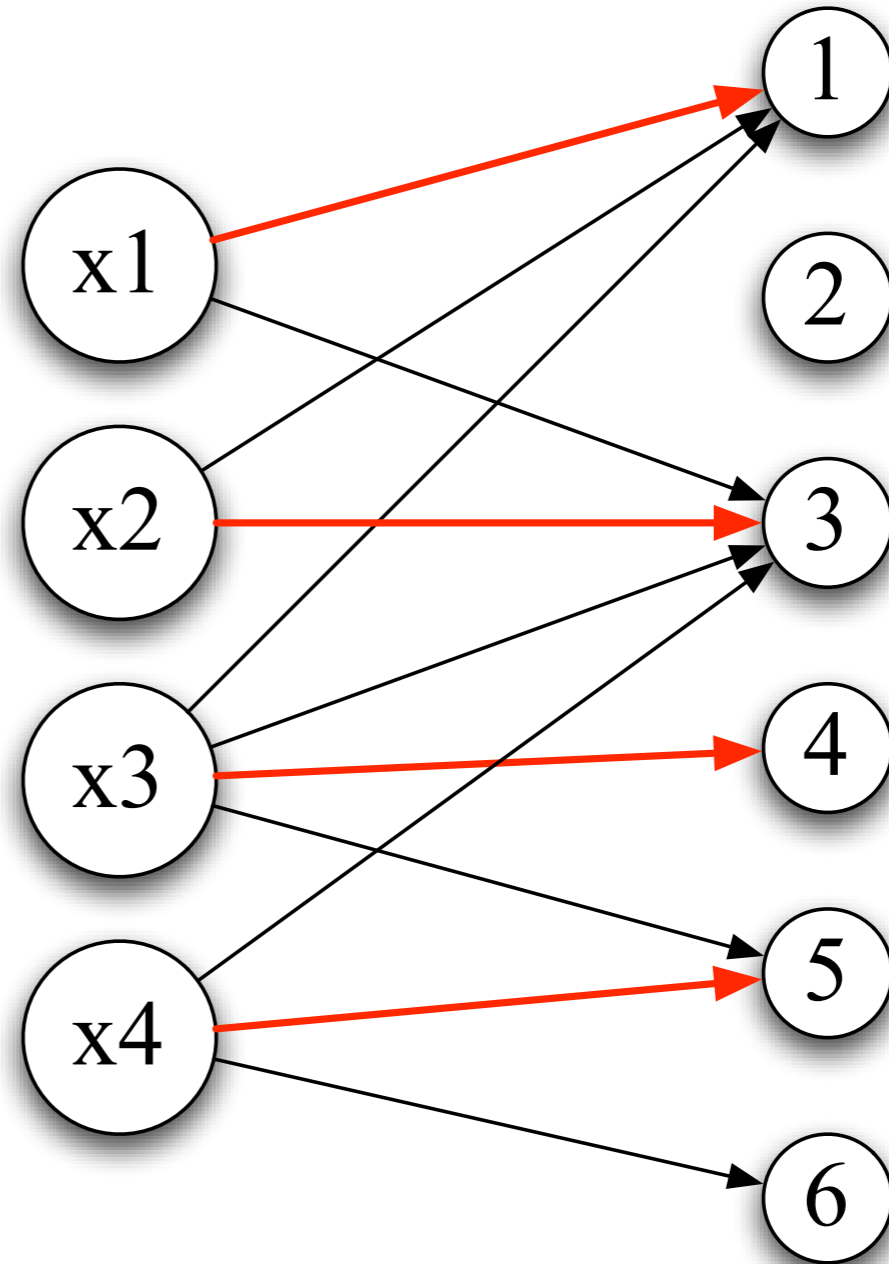
Maximal matching

- An even M-alternating path



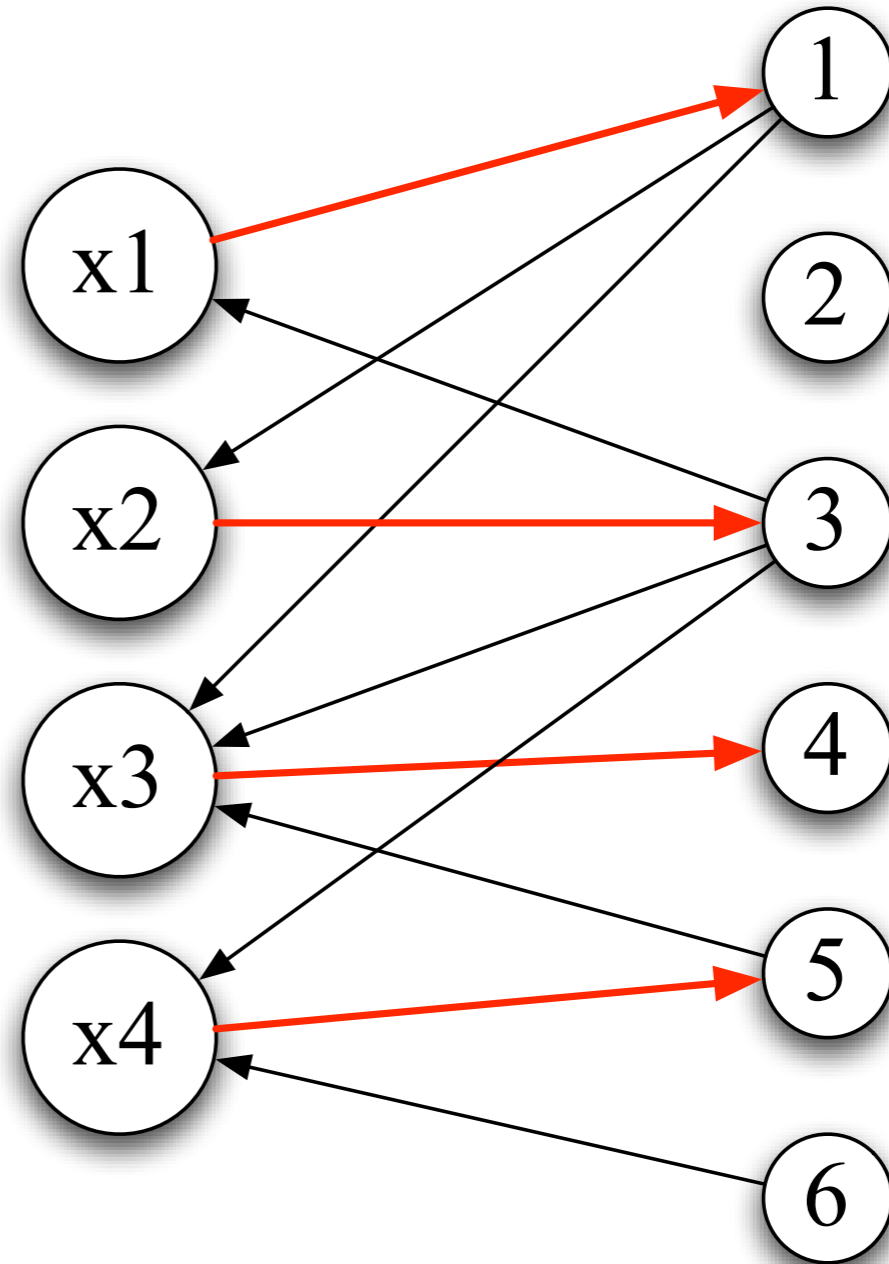
Maximal matching

- Reverse unmatched edges



Maximal matching

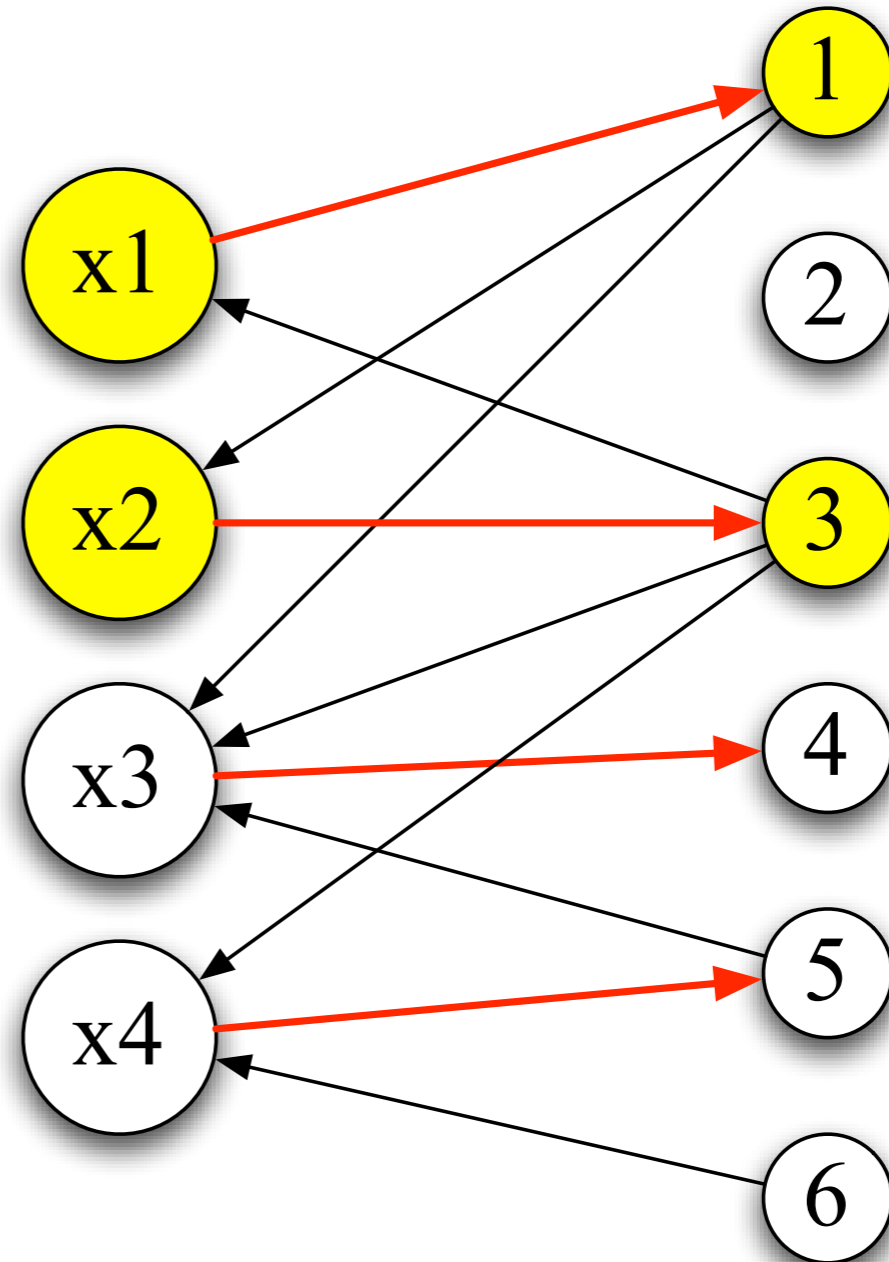
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Maximal matching

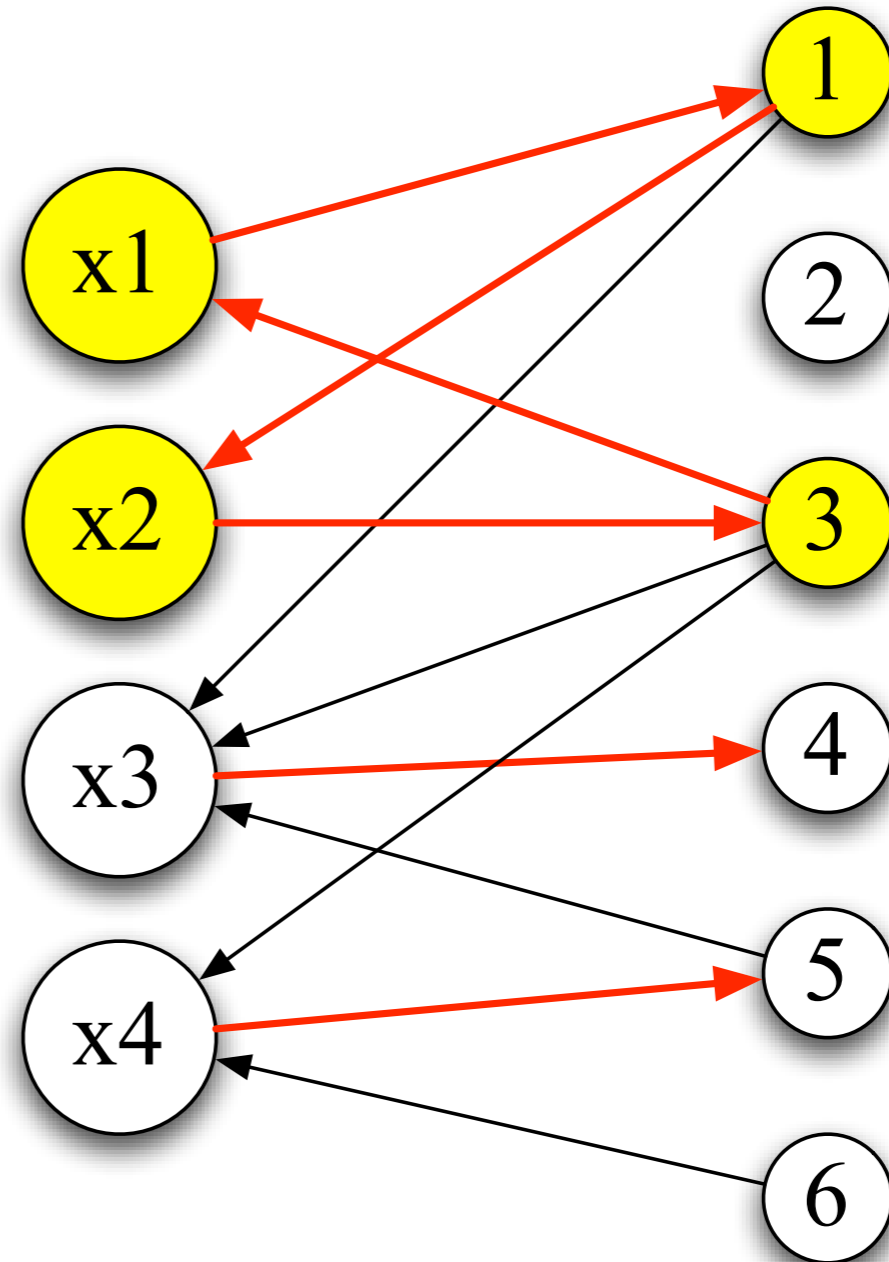
- Reverse unmatched edges
- Compute strongly connected components (SCCs)

maximal set of nodes where each node is reachable from any other node



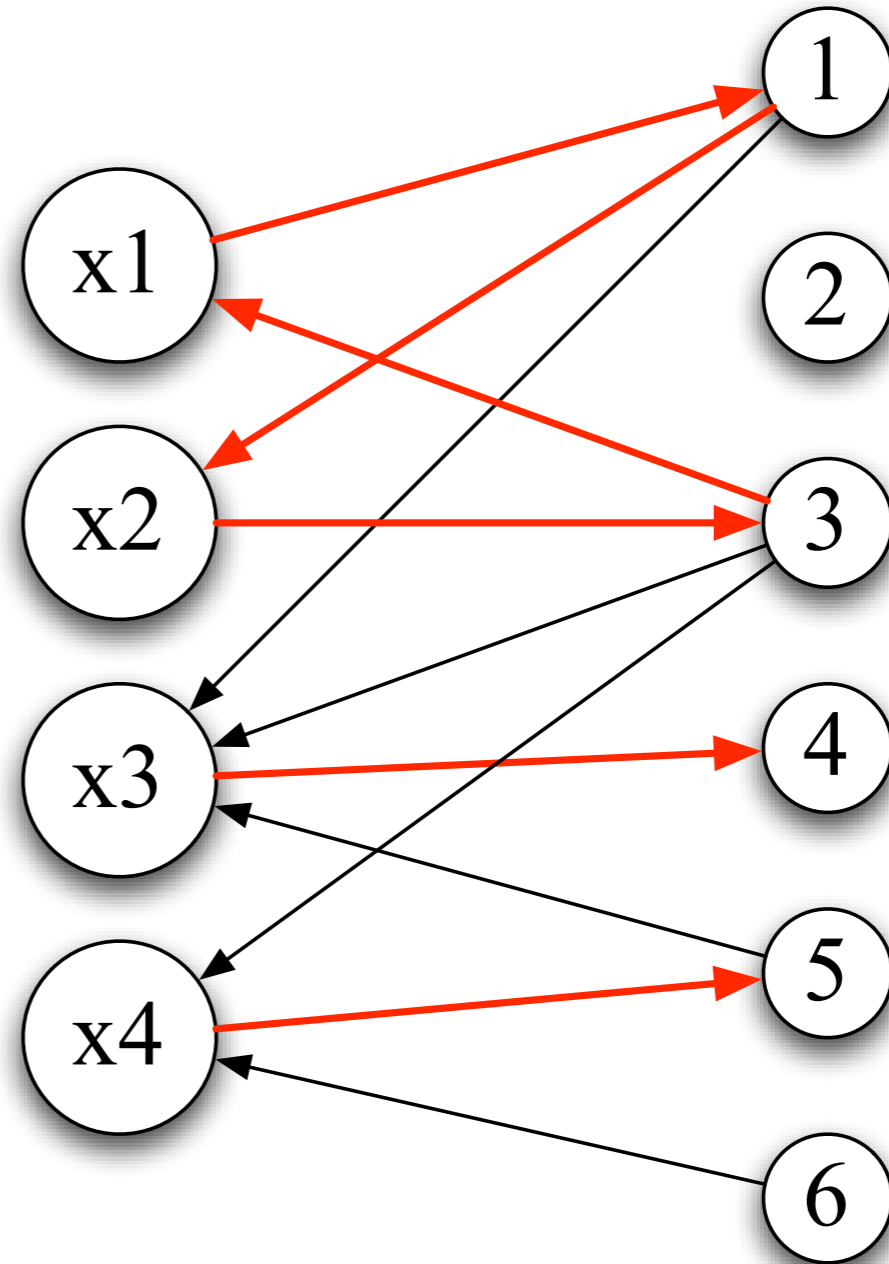
Maximal matching

- Reverse unmatched edges
- Compute strongly connected components
- Edges in one SCC are on an M-alt. circuit



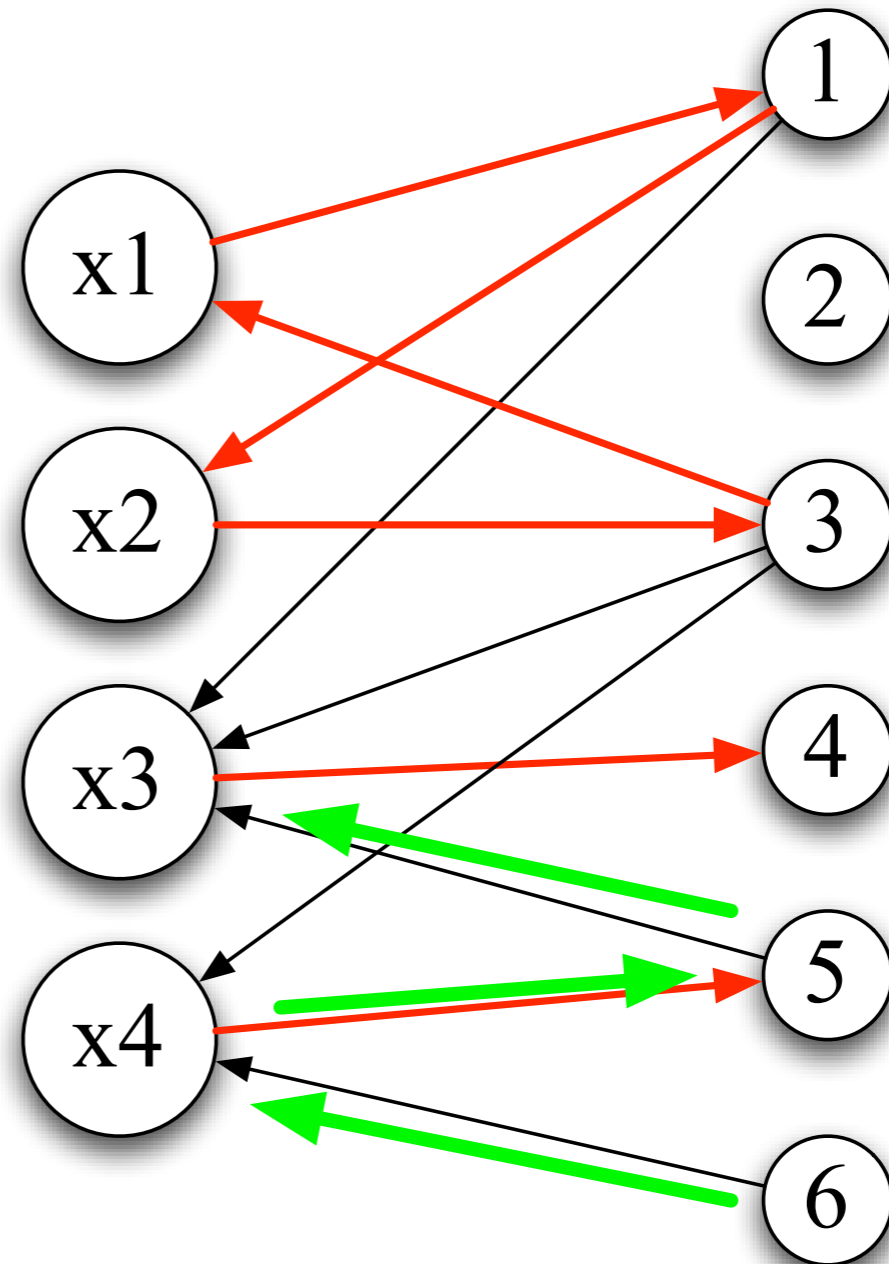
Maximal matching

- Edges on a directed path starting at a free vertex



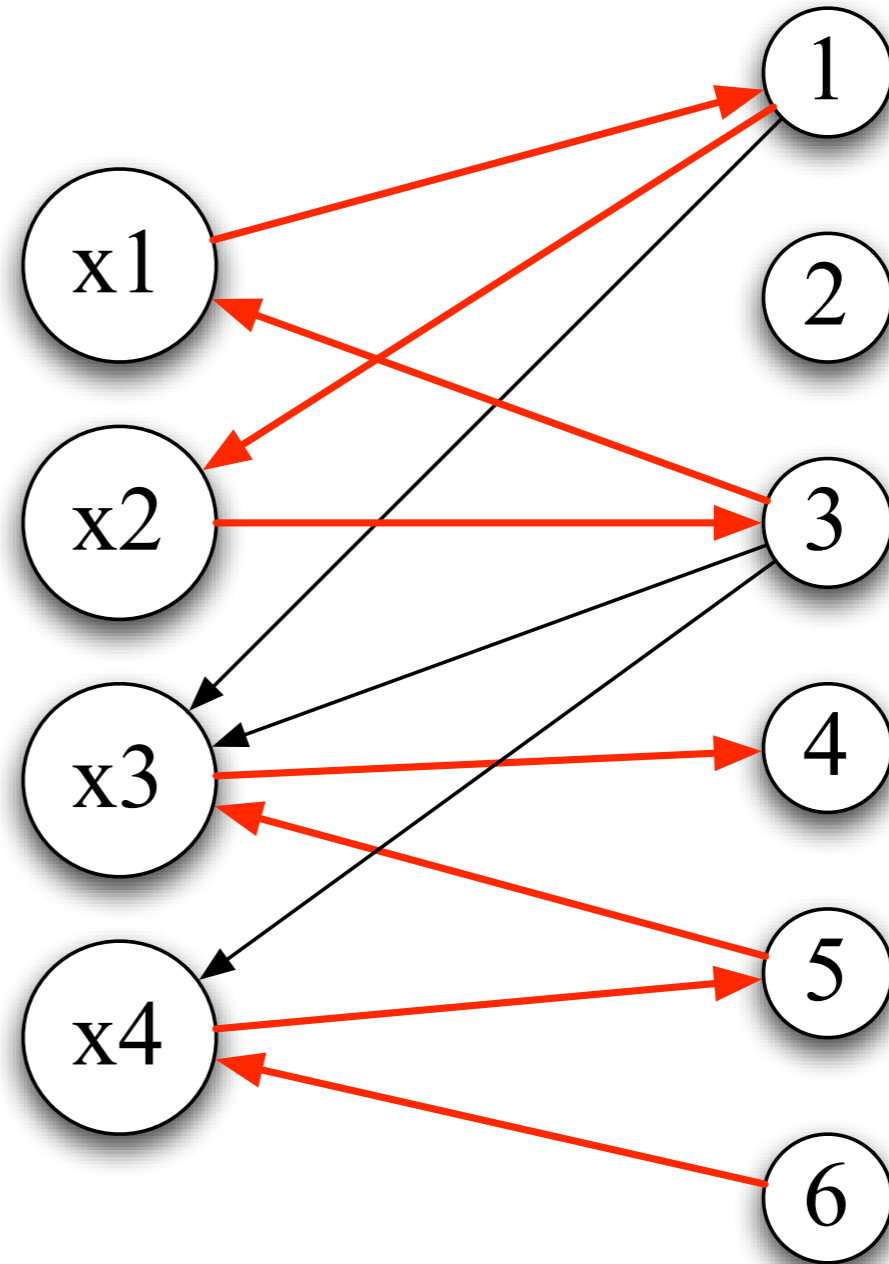
Maximal matching

- Edges on a directed path starting at a free vertex
- Breadth-first search



Maximal matching

- Edges on a directed path starting at a free vertex
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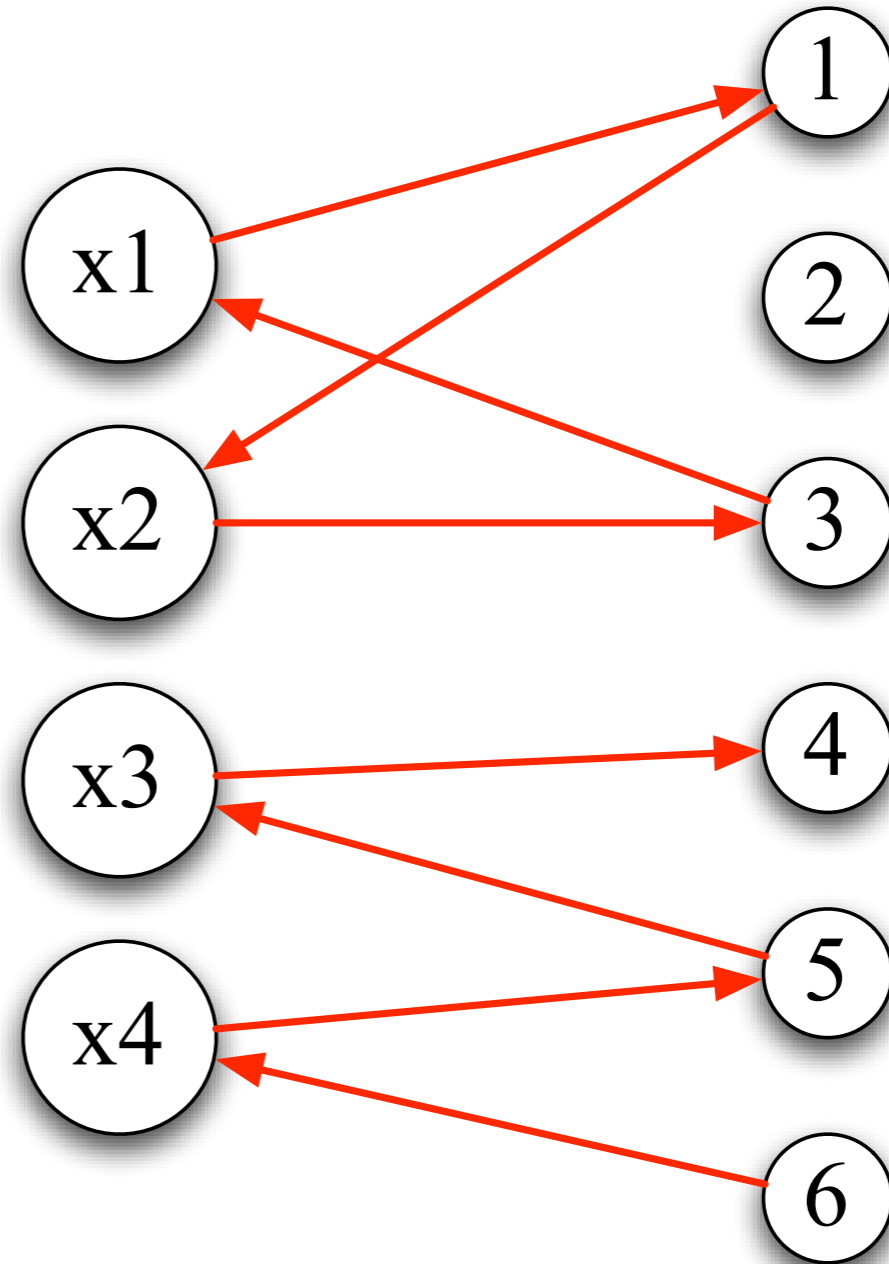
Compute new domains

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$$x_3 \in \{4, 5\}$$

$$x_4 \in \{5, 6\}$$



Complete algorithm

- Construct the variable-value graph
- Compute maximal matching
- Orient the graph
- Find M -alternating cycles (SCCs)
- Find even M -alternating paths (graph search)
- Remove edges + narrow domains

Runtime

- Construction: $O(n+m)$
- Matching: $O(mn^{0.5})$
- SCC: $O(n+m)$ (Tarjan, 1972)
- Directed path: $O(m)$

- This gives overall complexity
 $O(mn^{0.5}) = O(n^{2.5})$

Optimizations

- Consider not only consistent and inconsistent edges, but also *vital* edges
- A vital edge is one that is contained in *all* matchings
- Vital edge between x and j means x must be assigned to j

Optimization: Incrementality

- Keep the variable-value graph between invocations
- When the propagator is run again, update the matching accordingly

Bounds consistency

- Efficient algorithms
 - based on Hall intervals $O(n \log n)$
(Puget, 1998) (Lopez-Ortiz & Quimper & al., 2003)
 - based on graphs & matchings $O(n)$
(Mehlhorn & Thiel, 2000)

Bounds vs. domain consistency

- Bounds: only consider endpoints
- Domain: consider whole domains

Often a difference of $O(m)$ if m is the size
of the domains!

Extension: Global Cardinality

- For each value, give lower and upper bound on how often it may be taken by the variables.
- $\text{distinct}(x_1, \dots, x_n) = \text{gcc}(x_1, \dots, x_n, 0, \dots, 0, 1, \dots, 1)$
(all values at least 0 times and at most once)
- Algorithm by Régin (very similar to distinct)

Does it pay off?

- In most cases, domain consistent distinct leads to considerably smaller search trees than naive version
- In some cases, bounds consistent distinct is “just as strong”
(Schulte, Stuckey, 2001)
- Try it out! (exercise)

Summary

- Hard problems require strong propagators
- Domain consistency is feasible for some constraints
- Global propagation algorithms require insight into structure of the constraint

This week's exercises

- Implement propagators in Alice!
- You will use ECoDE, the *educational constraint development environment*

ECoDE

- Implemented in Alice
- You can look at the main loop, branchings, and propagators
- 500 loc
- Same interface as Gecode, so you can use the explorer

ECoDE: propagators

```
fun less(s, x, y) =  
  let  
    fun f s = if adjmin(s, y, min(s,x)+1) andalso  
              adjmax(s, x, max(s,y)-1) then  
                if max(s,x) < min(s,y)  
                then PS_SUBSUMED [x,y]  
                else PS_NOFIX  
              else PS_FAILED  
  in  
    Space.addPropagator(s, [x,y], "less", f)  
  end
```

$y \geq \min(x) + 1$

status

scope

less: space * var * var → unit

Exercise

- Implement linear equations
- Implement distinct (naive and domain consistent)
- Graded exercises, submit by June 2

Have fun!

Outlook

We know how to propagate, so how
does *search* work?

spaces, search engines, recomputation,
explorer