

Semantics, WS 2005 - Assignment 5

Prof. Dr. Gert Smolka, Dipl.-Inform. Andreas Rossberg http://www.ps.uni-sb.de/courses/sem-ws05/

Recommended reading: Types and Programming Languages, Chapter 11

For the Curry-Howard Correspondence we consider a simply typed lambda calculus ND with products and sums whose abstract syntax and typing relation are defined as follows:

The reduction relation of ND is defined by means of the proper reduction rules

$$(\lambda x:T.t)t' \to t[x:=t']$$
 $(t_1,t_2).i \to t_i$ case $((i,t)$ as $T)$ t_1 $t_2 \to t_i$ t

that can be applied to any subterm. Note that this means that the rules can be applied in any order and also within abstractions.

Exercise 5.1: Nondeterminism Find a term t such that there exist exactly three terms t' such that $t \to t'$.

Exercise 5.2: Properties

- (a) State the preservation property for ND.
- (b) State the confluence property for ND.
- (c) State the termination property for ND.

Exercise 5.3: Reduction Contexts Define the reduction contexts for

- (a) ND as defined above.
- (b) SL as defined in Assignment 4.

Exercise 5.4: Reduction Discipline For this exercise we consider a version of ND where reduction is disallowed for the following subterms: (i) t in λx : T.t; (ii) t_1 and t_2 in case t t_1 t_2 ; (iii) t in δ t.

- (a) Define the reduction contexts that formalize this reduction discipline.
- (b) State the descent rules that formalize this reduction discipline.

Exercise 5.5: Deterministic Reduction For this exercise we consider a computational variant of ND obtained by deleting the syntactic form δ t and by restricting the reduction discipline to be deterministic, call-by-value and left-to-right.

- (a) Define the values for this language.
- (b) State the proper reduction rules for this language.
- (c) State the reduction contexts for this language.
- (d) Define the evaluation relation $t \Downarrow v$ by means of inference rules (big-step semantics).

Exercise 5.6: Bool Show how the type *Bool* can be expressed with sums and unit:

$$Bool \stackrel{\text{def}}{=} 1 + 1$$

$$false \stackrel{\text{def}}{=}$$

$$true \stackrel{\text{def}}{=}$$
if t then t_1 else $t_2 \stackrel{\text{def}}{=}$

Exercise 5.7: Natural Deduction The types of ND can be seen as Boolean formulas, where X is a Boolean variable, $T_1 \to T_2$ is an implication, $T_1 \times T_2$ is a conjunction, $T_1 + T_2$ is a disjunction, and 0 and 1 are 0 and 1. A term t is called a *proof for a formula T* iff $\varnothing \vdash t : T$. One can show that a formula has a proof if and only if it is valid. We use the abbreviation $\overline{X} \stackrel{\text{def}}{=} X \to 0$. Find proofs for the following formulas:

(a)
$$((X \to Y) \times X) \to Y$$

(b)
$$(X + Y) \rightarrow \overline{\overline{X} \times \overline{Y}}$$

(c)
$$(X \times Y) \to \overline{\overline{X} + \overline{Y}}$$

(d)
$$\overline{X \times \overline{X}}$$

(e)
$$\overline{X+Y} \to (\overline{X} \times \overline{Y})$$

(f)
$$(\overline{X} \times \overline{Y}) \to \overline{X + Y}$$

(g)
$$0 \rightarrow X$$

(h)
$$(\overline{X} \to \overline{Y}) \to (Y \to X)$$

Exercise 5.8: Peirce's Law Peirce's Law is the Boolean formula

$$((X \to Y) \to X) \to X$$

This formula is valid. Hence it can be proven in ND. One can show that every proof for Peirce's law in ND must involve a subterm formed with δ . This is somewhat surprising since Peirce's law just employs implication while δ must be used with terms whose type involves 0.

- (a) Find a proof for Peirce's Law in ND.
- (b) Read http://en.wikipedia.org/wiki/Peirce's_law.

Exercise 5.9: Fix If we extend ND with a recursion operator fix with the usual typing rule

$$\frac{\Gamma \vdash t : T \to T}{\Gamma \vdash \text{fix } t : T}$$

we can prove everything.

- (a) Let *T* be a type. Find a proof for *T* in ND extended with fix.
- (b) Let T be a type. Find a proof for T in ND extended with fix that applies fix only to terms of the form $\lambda x_1: T_1.\lambda x_2: T_2.t$.

Exercise 5.10: Proof Checker A SML interpreter provides a proof checker for ND. Type variables, procedure types, products and 1 (unit) are built in. Sum types can be obtained with

```
datatype ('a, 'b) sum = L of 'a | R of 'b
```

and the type 0 can be realized as follows:

```
datatype null = N of null
val delta : (('a -> null) -> null) -> 'a = fn _ => raise Match
```

Now we have a proof checker for ND. First we try a proof for $0 \rightarrow X$:

```
fn n:null => delta (fn f:'a->null => n)
fn:null \rightarrow \alpha
```

Since SML has type reconstruction, proofs can be written without type annotations:

```
fn n => delta (fn \_ => n)
fn: null \rightarrow \alpha
```

If we bind the proof to an identifier p

```
val p = fn n => delta (fn \_ => n)
val p : null \rightarrow \alpha
```

we obtain a polymorphic proof of $0 \to T$ for all types T. Here is a proof for $((X + Y) \times (\overline{X} + Z)) \to (Y + Z)$ that exploits SML's pattern matching and the polymorphic proof p:

```
fn (R y, _) => L y

| (_, R z) => R z

| (L x, L f) => p (f x)

fn: (\alpha, \beta) sum * (\alpha \rightarrow null, \gamma) sum \rightarrow (\beta, \gamma) sum
```

Write your proofs for Exercise 5.7 in SML and check them with an interpreter.