



## Semantics, WS 2005 – Assignment 9

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<http://www.ps.uni-sb.de/courses/sem-ws05/>

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Recommended reading: Types and Programming Languages, Chapter 29–30

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In this assignment we will explore the higher-order polymorphic lambda calculus  $F_\omega$ .  $F_\omega$  is obtained from  $F$  by adding procedures taking types to types, and by considering such procedures again as types. Consequently, there are different *kinds* of types, where kinds are formalized as follows:

$$k \in \text{Kind} = \star \mid k \rightarrow k$$

Types of kind  $\star$  are called *proper types* and act as types of terms. Types of kind  $k \rightarrow k'$  are called *type constructors* and act as procedures taking types of kind  $k$  to types of kind  $k'$ . The syntax of types is defined as follows:

$$\begin{aligned} X &\in \text{TVar} \\ T \in \text{Ty} &= X \mid T \rightarrow T \mid \forall X:k.T \mid \lambda X:k.T \mid T T' \end{aligned}$$

The well-kinded types are obtained with a kinding relation  $\Gamma \vdash T : k$  where the environment  $\Gamma$  maps type variables to kinds. The terms of  $F_\omega$  are as in  $F$ , except that polymorphic procedures can take types of any kind as argument:

$$\begin{aligned} x &\in \text{Var} \\ t \in \text{Ter} &= x \mid \lambda x:T.t \mid t t \mid \lambda X:k.t \mid t T \end{aligned}$$

The typing relation  $\Gamma \vdash t : T$  takes environments  $\Gamma$  mapping type variables to kinds and term variables to types. To provide for the evaluation of type constructors, the following typing rule is added:

$$\mathbf{Eq} \quad \frac{\Gamma \vdash t : T \quad T \equiv T' \quad \Gamma \vdash T : k \quad \Gamma \vdash T' : k}{\Gamma \vdash t : T'}$$

There are several possibilities to define *type equivalence*  $T \equiv T'$ . We use

$$T \equiv T' \stackrel{\text{def}}{\iff} T \text{ and } T' \text{ have the same } \beta\text{-normal form}$$

The  *$\beta$ -normal form* of a type is obtained by applying the  $\beta$ -rule

$$(\lambda X:k.T)T' \rightarrow T[X := T']$$

as long as it is applicable and wherever it is applicable. The free applicability of the

$\beta$ -rule can be specified by the following reduction contexts:

$$R = \bullet \mid R \rightarrow T \mid T \rightarrow R \mid \forall X:k.R \mid \lambda X:k.R \mid R T \mid T R$$

We write  $\lambda X.t$ ,  $\lambda X.T$  and  $\forall X.T$  as abbreviations for the terms  $\lambda X:\star.t$ ,  $\lambda X:\star.T$  and  $\forall X:\star.T$ .

### Exercise 9.1: Sorting Relations

- State the inference rules defining the kinding relation  $\Gamma \vdash T : k$  of  $F_\omega$ . Assume  $\Gamma \in TVar \rightarrow Kind$ .
- State the inference rules defining the typing relation  $\Gamma \vdash t : T$  of  $F_\omega$ . Assume that  $\Gamma$  maps type variables to kinds and term variables to types.
- Consider environments  $\Gamma$  mapping type variables to kinds and term variables to types. An environment is *well-formed* if the types of the term variables are well-kinded with respect to the kinds of the type variables. Give a formal definition of well-formed finite environments. Use recursion on the size of the environment (number of variables introduced).

**Exercise 9.2: Polymorphic Lists** We implement polymorphic lists in  $F_\omega$ .

- Give a type  $List : \star \rightarrow \star$  that implements list over an arbitrary type.
- Give the types of the polymorphic operations *nil*, *cons* and *foldl*.
- Implement the operations *nil*, *cons* and *foldl*.
- Write a procedure  $length : \forall X. List X \rightarrow Nat$  that yields the length of a list. You may use *Nat*, *zero*, *succ*, *List*, and *foldl* as names for the corresponding objects.

**Exercise 9.3: ADTs in SML** We consider the implementation of ADTs for variants (i.e., elements of binary sum types) in SML. We will use the names *Var*, *left*, *right*, *scase* for the abstract type and the operations of the ADT.

- Declare a structure *Var* that implements a plain ADT providing variants carrying integers or Booleans.
- Declare a functor *GVar* that implements a generic ADT providing variants.
- Declare a structure *Var* that implements a plain ADT providing variants carrying reals or integers. Use the functor *GVar*.
- Declare a structure *PVar* that implements a polymorphic ADT providing variants.

Hint: [www.ps.uni-sb.de/courses/sem-ws05/assignments/adts.sml](http://www.ps.uni-sb.de/courses/sem-ws05/assignments/adts.sml)

**Exercise 9.4: ADTs in  $F_\omega$**  We will implement several ADTs for lists in  $F_\omega$ . The signature of an ADT is represented with a type

$$\begin{aligned} \text{Sig} &: \star \rightarrow \star \\ &= \lambda Z. \forall X:k. T_1 \rightarrow \dots \rightarrow T_n \rightarrow Z \end{aligned}$$

where  $X$  represents the abstract type and  $T_1, \dots, T_n$  are the types of the operations. The variable  $Z$  must not occur free in  $T_1, \dots, T_n$ . The ADT can then be implemented as a procedure

$$\begin{aligned} \text{imp} &: \forall Z. \text{Sig } Z \rightarrow Z \\ &= \lambda Z. \lambda f:\text{Sig } Z. f T t_1 \dots t_n \end{aligned}$$

where  $T$  and  $t_1, \dots, t_n$  are the implementations of the abstract type and the operations. Finally, a term  $t$  that uses the ADT and yields a result of type  $T$  can be realized with the application

$$\text{imp } T (\lambda X:k. \lambda f_1:T_1. \dots \lambda f_n:T_n. t)$$

where  $X$  and  $f_1, \dots, f_n$  act as names for the abstract type and the operations.

Now consider the signature of a plain ADT that implements lists over  $\text{Nat}$ :

$$\begin{aligned} L &: \star \\ \text{nil} &: L \\ \text{cons} &: \text{Nat} \rightarrow L \rightarrow L \\ \text{foldl} &: L \rightarrow \forall Z. (\text{Nat} \rightarrow Z \rightarrow Z) \rightarrow Z \rightarrow Z \end{aligned}$$

- (a) Give a type  $\text{Sig}$  that represents the signature of the ADT.
- (b) Write a procedure  $\text{imp}$  that implements the ADT. Use the code from Exercise 9.2.
- (c) Consider a generic ADT that implements Lists over a type given as parameter.
  - (i) Give a type  $\text{Sig}'$  such that  $\text{Sig}' T$  represents the signature of an ADT that implements lists over  $T$ .
  - (ii) Write a procedure  $\text{imp}'$  such that  $\text{imp}' T$  implements an ADT that implements lists over  $T$ .
- (d) Consider an ADT that implements polymorphic lists as in Exercise 9.2.
  - (i) Give the signature of the ADT.
  - (ii) Give a type  $\text{Sig}''$  that represents the signature of the ADT.
  - (iii) Write a procedure  $\text{imp}''$  that implements the ADT.

**Exercise 9.5: Uniform Presentation** We have already seen a uniform presentation of  $F$ , which represents terms and types uniformly as expressions,

$$\begin{aligned} x &\in \text{Var} \\ e \in \text{Exp} &= x \mid \lambda x:e.e \mid e e \mid \Pi x:e.e \mid \star \mid \square \end{aligned}$$

and formalizes the respective notions through a sorting relation  $\Gamma \vdash e : e'$  where  $\Gamma \in \text{Var} \rightarrow \text{Exp}$ . The same can be done for  $F_\omega$ .

- (a) Show how the kinds, types and terms of  $F_\omega$  can be represented with expressions.  
 (b) State the sorting rules needed for  $F_\omega$ . The following should be satisfied:

$$\begin{aligned} e \text{ is a kind} &\stackrel{\text{def}}{\iff} \emptyset \vdash e : \square \\ e \text{ is a type} &\stackrel{\text{def}}{\iff} \exists \Gamma, e' : \Gamma \vdash e : e' \wedge e' \text{ is a kind} \\ e \text{ is a term} &\stackrel{\text{def}}{\iff} \exists \Gamma, e' : \Gamma \vdash e : e' \wedge e' \text{ is a type} \end{aligned}$$

- (c) State the sorting rules needed for  $F_\omega$  if the expressions represent variables in de Bruijn style:

$$\begin{aligned} n &\in \text{Var} = \mathbb{N} \\ e \in \text{Exp} &= n \mid \lambda e.e \mid e e \mid \Pi e.e \mid \star \mid \square \end{aligned}$$

Hint: Consult [www.ps.uni-sb.de/courses/sem-ws05/assignments/f.pdf](http://www.ps.uni-sb.de/courses/sem-ws05/assignments/f.pdf).

**Exercise 9.6: Implementation of  $F_\omega$**  We will implement  $F_\omega$  using uniform syntax. As starting point, we take the implementation of  $F$  that we discussed last week ([www.ps.uni-sb.de/courses/sem-ws05/assignments/f.sml](http://www.ps.uni-sb.de/courses/sem-ws05/assignments/f.sml)).

- (a) Write a procedure  $norm : exp \rightarrow exp$  that yields the  $\beta$ -normal form of well-kinded types.  
 (b) Give an ill-kinded type that doesn't have a  $\beta$ -normal form.  
 (c) Modify the procedure  $check : exp \text{ list} \rightarrow exp \rightarrow exp$  so that it becomes a type checker for  $F_\omega$ . This means that  $check \ nil \ e$  should yield
- the type of  $e$  if  $e$  is a closed and well-typed term.
  - the kind of  $e$  if  $e$  is a closed and well-kinded type.
  - $\square$  if  $e$  is a kind.

In all other cases *check nil e* should raise an exception. Proceed as follows:

- (i) Extend the rule for  $\Pi$  so that types of all kinds become admissible (in F only so-called proper types of kind  $\star$  are admissible).
  - (ii) Modify the rules such that they put only  $\beta$ -normal types on the stack (the first argument of *check* implementing the type environment). Make sure that the procedure *norm* is only applied to expressions that have been established as well-kinded types or kinds before (to avoid non-termination). Hint: Only the rules for  $\Pi$  and  $\lambda$  put types on the stack.
  - (iii) Modify the rules such that *check* returns only  $\beta$ -normal expressions (under the provision that the stack contains only  $\beta$ -normal expressions). Hint: Only the rules for  $\lambda$  and applications need to be considered. If done right, the procedure *check* will contain exactly three applications of *norm*, one in each of the rules for  $\lambda$ ,  $\Pi$  and applications.
- (d) Write a procedure *verify* :  $exp \rightarrow exp \rightarrow bool$  such that *verify e s* returns *true* if and only if *e* is a closed term, *s* is a closed type, and *e* has type *s*.
- (e) Type-check your answers to Exercises 9.2 and 9.4 with the procedure *verify*.
- (f) Write a procedure *checkEnv* :  $exp\ list \rightarrow bool$  that checks whether an environment is well-formed (see Exercise 9.1).

**Exercise 9.7:  $\beta\eta$ -Type Equivalence** If  $F$  is a type constructor  $k \rightarrow k'$ , then  $\lambda X:k.FX$  is a different type constructor that behaves the same as  $F$ . However, with our definition of type equivalence,  $F$  and  $\lambda X:k.FX$  are not equivalent. This can be fixed by defining type equivalence with respect to  $\beta\eta$ -normal forms, which are obtained with the  $\beta$ -rule and the so-called  $\eta$ -rule:

$$\lambda X:k.TX \rightarrow T \quad \text{if } X \notin FV T$$

- (a) Find a closed term that is ill-typed under  $\beta$ -type equivalence and well-typed under  $\beta\eta$ -type equivalence.
- (b) Extend your implementation of  $F_\omega$  (Exercise 9.6) so that it employs  $\beta\eta$ -type equivalence. Hint: Use *subst* to write a procedure that checks whether a variable occurs free in an expression.

**Exercise 9.8: New Year's Challenge: Multiplicative closure in linear time** Consider the following problem: Given natural numbers  $a, b, n$  such that  $a, b \geq 2$ , compute the first  $n$  elements of the set  $M_{a,b} = \{a^k \cdot b^l \mid k, l \in \mathbb{N}\}$  in  $O(n)$  time. For instance, if  $a = 2$  and  $b = 3$ , the first 10 elements of  $M_{a,b}$  are 1, 2, 3, 4, 6, 8, 9, 12, 16, 18. Try to come up with a algorithm and you will realize that the problem isn't as easy as it looks (due to the  $O(n)$  requirement).

Here is a naive algorithm. Start with a set  $S = \{1\}$  and iterate  $n$ -times as follows: Remove the smallest element  $x$  from the set and replace it with  $ax$  and  $bx$ . Upon termination, the removed elements are the first  $n$  elements of  $M_{a,b}$ . Here you can see what happens for  $a = 2$ ,  $b = 3$  and  $n = 5$ :

$$\{1\} \rightarrow \{2, 3\} \rightarrow \{3, 4, 6\} \rightarrow \{4, 6, 9\} \rightarrow \{6, 8, 9, 12\} \rightarrow \{8, 9, 12, 18\}$$

To improve the algorithm, we implement the set  $S$  with two queues  $Q_a$  and  $Q_b$ , where  $Q_a$  takes  $ax$  and  $Q_b$  takes  $bx$  when  $x$  is removed. Initially, both queues contain just 1. Since the queues contain their elements in strictly ascending order, the smallest element of  $S$  always appears as the first element of at least one of the queues. Now it is routine to implement a linear time algorithm with imperative data structures. An implementation with functional data structures requires a clever data structure for the queues.

We implement the queues with streams (see Assignment 7) as given by the signature:

$$\begin{aligned} \text{stream} &: (\text{unit} \rightarrow \alpha * \alpha \text{ stream}) \rightarrow \alpha \text{ stream} \\ \text{decons} &: \alpha \text{ stream} \rightarrow \alpha * \alpha \text{ stream} \end{aligned}$$

To obtain a linear time algorithm, we implement streams as follows:

```
datatype 'a state = E of 'a * 'a stream | 0 of unit -> 'a * 'a stream
withtype 'a stream = 'a state ref
fun stream f = ref(0 f)
fun decons s = case s of ref(E p) => p
                  | ref(0 f) => (s:=E(f())); decons s)
```

This avoids recomputing  $f()$  each time  $decons$  is applied to a stream.

In the following, use streams only according to the above signature, which hides their imperative implementation.

- Write procedures  $head : \alpha \text{ stream} \rightarrow \alpha$ ,  $tail : \alpha \text{ stream} \rightarrow \alpha \text{ stream}$  and  $take : int \rightarrow \alpha \text{ stream} \rightarrow \alpha \text{ list}$  for streams.
- Write a procedure  $times : int \rightarrow int \text{ stream} \rightarrow int \text{ stream}$  such that  $times k$  yields a stream  $kx_1, kx_2, kx_3, \dots$  when applied to a stream  $x_1, x_2, x_3, \dots$
- Write a procedure  $merge : int \text{ stream} \rightarrow int \text{ stream} \rightarrow int \text{ stream}$  that merges two strictly ascending streams into one strictly ascending stream. A stream  $x_1, x_2, x_3, \dots$  is strictly ascending if  $x_1 < x_2 < x_3 < \dots$ .
- Write a procedure  $rstream : \alpha \rightarrow (\alpha \text{ stream} \rightarrow \alpha \text{ stream}) \rightarrow \alpha \text{ stream}$  such that  $rstream x f$  yields a stream  $s$  such that  $s = x :: f s$  if  $f$  is plain. A procedure  $f : \alpha \text{ stream} \rightarrow \alpha \text{ stream}$  is called *plain* if, for all  $n$  and  $s$ , accessing the  $n$ -th element of the result stream  $f s$  will at most access the first  $n$  elements of the argument stream  $s$ .

- (e) Declare a constant time procedure  $mul : int \rightarrow int \rightarrow int\ stream$  such that  $mul\ a\ b$  yields a strictly ascending stream whose elements are the elements of  $M_{a,b}$ .
- (f) Convince yourself that  $take\ n\ (mul\ a\ b)$  runs in  $O(n)$  time.
- (g) Our problem simplifies the problem of computing the so-called Hamming numbers. Read [http://en.wikipedia.org/wiki/Hamming\\_number](http://en.wikipedia.org/wiki/Hamming_number) and write a procedure that yields the  $n$ -th Hamming number in  $O(n)$  time.
- (h) A general formulation of the problem is as follows. Let  $X \subseteq \mathbb{N}$ . Then the *multiplicative closure of  $X$*  is the least set  $MC[X]$  such that

$$MC[X] = \{1\} \cup \{mx \mid m \in MC[X] \wedge x \in X\}$$

Write a procedure  $mc : int \rightarrow int\ list \rightarrow int\ list$  that yields, in ascending order, the first  $n$  elements of the multiplicative closure of a finite, nonempty set that doesn't contain 0 or 1. The procedure should run in  $O(kn)$  where  $k$  is the size of the set.