



## Semantics, WS 2011-2012: Solution for Assignment 3

Prof. Dr. Gert Smolka, Dr. Chad Brown

**Exercise 3.1** Prove the following.

Goal  $\text{forall } X:\text{Prop}, \sim X \leftrightarrow \sim\sim X$ .

**Solution to Exercise 3.1**

Goal  $\text{forall } X:\text{Prop}, \sim X \leftrightarrow \sim\sim X$ .

intros X. split.

intros A B. exact (B A).

intros A B. apply A. intros C. exact (C B).

**Qed.**

**Exercise 3.2** Prove the following.

a)

Goal  $\text{False} \leftrightarrow \text{forall } Z:\text{Prop}, Z$ .

b)

Goal  $\text{forall } X:\text{Prop}, \sim X \leftrightarrow \text{forall } Z:\text{Prop}, X \rightarrow Z$ .

c)

Goal  $\text{forall } X:\text{Type}, \text{forall } x\ y:X, x = y \leftrightarrow \text{forall } p:X \rightarrow \text{Prop}, p\ x \rightarrow p\ y$ .

d)

Goal  $\text{forall } X\ Y:\text{Prop}, X \wedge Y \leftrightarrow \text{forall } Z:\text{Prop}, (X \rightarrow Y \rightarrow Z) \rightarrow Z$ .

e)

Goal  $\text{forall } X\ Y:\text{Prop}, X \vee Y \leftrightarrow \text{forall } Z:\text{Prop}, (X \rightarrow Z) \rightarrow (Y \rightarrow Z) \rightarrow Z$ .

### Solution to Exercise 3.2

Goal  $\text{False} \leftrightarrow \text{forall } Z:\text{Prop}, Z$ .  
split.  
intros A. contradiction A.  
intros A. exact (A False).  
**Qed.**

Goal  $\text{forall } X:\text{Prop}, \sim X \leftrightarrow \text{forall } Z:\text{Prop}, X \rightarrow Z$ .  
intros X. split.  
intros A Z B. contradiction (A B).  
intros A. exact (A False).  
**Qed.**

Goal  $\text{forall } X:\text{Type}, \text{forall } x\ y:X, x = y \leftrightarrow \text{forall } p:X \rightarrow \text{Prop}, p\ x \rightarrow p\ y$ .  
intros X x y. split.  
intros A. rewrite A. intros p B. exact B.  
intros A. apply (A (fun z => x = z)). reflexivity.  
**Qed.**

Goal  $\text{forall } X\ Y:\text{Prop}, X \wedge Y \leftrightarrow \text{forall } Z:\text{Prop}, (X \rightarrow Y \rightarrow Z) \rightarrow Z$ .  
intros X Y. split.  
intros A Z B. destruct A as [x y]. exact (B x y).  
intros A. apply (A (X ∧ Y)). intros x y. split. exact x. exact y.  
**Qed.**

Goal  $\text{forall } X\ Y:\text{Prop}, X \vee Y \leftrightarrow \text{forall } Z:\text{Prop}, (X \rightarrow Z) \rightarrow (Y \rightarrow Z) \rightarrow Z$ .  
intros X Y. split.  
intros A Z B C. destruct A as [x|y]. exact (B x). exact (C y).  
intros A. apply (A (X ∨ Y)).  
intros x. left. exact x.  
intros y. right. exact y.  
**Qed.**

### Exercise 3.3 Prove the following.

a)

Goal  $\text{forall } X\ Y:\text{Prop}, \sim(X \vee Y) \leftrightarrow \sim X \wedge \sim Y$ .

b)

Goal  $\text{forall } X\ Y\ Z:\text{Prop}, (X \vee (Y \wedge Z)) \leftrightarrow (X \vee Y) \wedge (X \vee Z)$ .

### Solution to Exercise 3.3

```
Goal forall X Y:Prop, ~(X ∨ Y) <-> ~X ∧ ~Y.
intros X Y. split.
intros A. split.
intros x. apply A. left. exact x.
intros y. apply A. right. exact y.
intros A B. destruct A as [A1 A2]. destruct B as [x|y].
exact (A1 x).
exact (A2 y).
Qed.
```

```
Goal forall X Y Z:Prop, (X ∨ (Y ∧ Z)) <-> (X ∨ Y) ∧ (X ∨ Z).
intros X Y Z. split.
intros A. destruct A as [x|B].
split. left. exact x. left. exact x.
destruct B as [y z]. split.
right. exact y.
right. exact z.
intros A. destruct A as [A1 A2].
destruct A1 as [x|y].
left. exact x.
destruct A2 as [x|z].
left. exact x.
right. split. exact y. exact z.
Qed.
```

**Exercise 3.4** Prove the following. (This exercise may be tough.)

```
Goal (forall X:Prop, ~~X -> X) -> (forall X:Prop, X ∨ ~X).
```

### Solution to Exercise 3.4

```
Goal (forall X:Prop, ~~X -> X) -> (forall X:Prop, X ∨ ~X).
intros A X. apply (A (X ∨ ~X)).
intros B. apply B.
right. intros x.
apply B. left. exact x.
Qed.
```

**Exercise 3.5** Prove the following.

a)

```
Goal forall p:nat -> Prop, forall x:nat, p 0 -> (forall x:nat, p x -> p (S x)) -> p x.
```

b)

```
Goal forall X:Type, forall p:list X -> Prop, forall xs:list X, p nil ->
(forall x:X, forall xs:list X, p xs -> p (x :: xs)) -> p xs.
```

**Solution to Exercise 3.5**

```
Goal forall p:nat -> Prop, forall x:nat, p 0 -> (forall x:nat, p x -> p (S x)) -> p x.
intros p x A B. induction x.
```

```
exact A.
```

```
exact (B x IHx).
```

**Qed.**

```
Goal forall X:Type, forall p:list X -> Prop, forall xs:list X, p nil ->
(forall x:X, forall xs:list X, p xs -> p (x :: xs)) -> p xs.
```

```
intros X p xs A B.
```

```
induction xs.
```

```
exact A.
```

```
exact (B a xs IHxs).
```

**Qed.**

**Exercise 3.6** Extend the compiler correctness development with an operator for subtraction.

**Solution to Exercise 3.6** All one needs to do is extend the definition of binop and evalBinop. The rest of the development remains the same.

**Inductive** binop : Type := Plus | Times | Minus.

**Definition** evalBinop (b : binop) : nat -> nat -> nat :=

```
match b with
```

```
| Plus => plus
```

```
| Times => mult
```

```
| Minus => minus
```

```
end.
```

**Exercise 3.7 (Challenge)** Write a decompilation function that recovers an expression from the program it compiles to and prove the correctness of your function.

**Exercise 3.8** Consider the following alternative definition of a compiler.

```
Fixpoint compile' (e : exp) : prog :=  
  match e with  
  | Const n => iConst n :: nil  
  | Binop b e1 e2 => compile' e1 ++ compile' e2 ++ iBinop b :: nil  
  end.
```

Consider the binary operators for addition (+), multiplication (\*) and subtraction (-). What is the maximum set of these three operators for which this compiler is correct?

**Solution to Exercise 3.8** The compiler is correct if addition and multiplication are included, but not if subtraction is included. If subtraction were included, then the expression corresponding to  $1 - 0$  would be compiled into a program that runs on the empty stack and ends with the stack containing 0 instead of 1.