
Universität des Saarlandes
Programming Systems Lab

Polymorphic Lambda Calculus with Dynamic Types

Bachelor's Thesis
Final Presentation

Matthias Berg

Advisors: Guido Tack, Gert Smolka

Motivation

Open Programming System:

- Not all components available at compile time
- Components linked dynamically
- Dynamic type checking needed

Possible construct: *type case*

- Notation: $\text{case } t_1 : T_1 \text{ of } x : T_2 \Rightarrow t_2 \text{ else } t_3$
- Provides branching dependent on type T_1 of subterm t_1
- Evaluates to $t_2[x := t_1]$ iff $T_1 = T_2$ dynamically otherwise to t_3

Type Case

Example:

$$\begin{aligned} \text{rep} = \lambda X. \lambda x : X. & \text{case } x : X \text{ of } x' : \text{bool} \Rightarrow \text{"bool"} \\ & \text{else case } x : X \text{ of } x' : \text{int} \Rightarrow \text{"int"} \\ & \text{else "unknown"} \end{aligned}$$

Given a type and a term of this type rep returns a string representation of the type.

Problem: Type case destroys parametricity of type abstraction.

$\text{abstype } \text{Number} = \text{int}$
 $\text{implementation: } [\dots]$

$\text{rep } \text{Number } n \longrightarrow^* \text{"int"}$

Dynamic Type Name Generation

Solution [Rossberg]: Generate new type names dynamically.

- Notation: $\text{new } X = T \text{ in } t$
- Type name X can be used in t in place of T .
- Use global state for dynamically generated type names instead of coercions (Rossberg's approach).

Example:

```
new  $X = int$  in  
abstype  $Number = X$   
implementation: [...]
```

```
rep  $Number\ n \longrightarrow^* \text{"unknown"}$ 
```

λ_F^N : Syntax

$\lambda_F^N = \text{System F} + \text{case} + \text{new}$

$x \in \text{Var}$		Variables
$X \in \text{TVar}$		Type Variables
$T \in \text{Typ}$	$::= X \mid T \rightarrow T \mid \forall X.T$	Types
$v \in \text{Val}$	$::= \lambda x : T.t \mid \lambda X.t \mid x$	Values
$t \in \text{Ter}$	$::= x \mid \lambda x : T.t \mid t t \mid \lambda X.t \mid t T$ $\mid \text{case } v : T \text{ of } x : T \Rightarrow t \text{ else } t$ $\mid \text{new } X = T \text{ in } t$	Terms
$\kappa \in \text{Kind}$	$::= *$	Kinds
$\Gamma \in \text{Env}$	$::= \emptyset \mid \Gamma, x : T \mid \Gamma, X : \kappa$	Environments
$N \in \text{State}$	$::= \phi \mid N, X = T$	States

λ_F^N : Reduction

$$E ::= \circ \mid E t \mid v E \mid E T$$

$$\begin{array}{l} E((\lambda x : T.t) v) \mid N \\ \longrightarrow E(t[x := v]) \mid N \end{array}$$

$$\begin{array}{l} E((\lambda X.t) T) \mid N \\ \longrightarrow E(t[X := T]) \mid N \end{array}$$

$$\begin{array}{l} E(\text{case } v : T \text{ of } x : T' \Rightarrow t \text{ else } t') \mid N \quad (\text{if } T = T') \\ \longrightarrow E(t[x := v]) \mid N \end{array}$$

$$\begin{array}{l} E(\text{case } v : T \text{ of } x : T' \Rightarrow t \text{ else } t') \mid N \quad (\text{if } T \neq T') \\ \longrightarrow E(t') \mid N \end{array}$$

$$\begin{array}{l} E(\text{new } X = T \text{ in } t) \mid N \quad (X \text{ fresh}) \\ \longrightarrow E(t) \mid N, X = T \end{array}$$

λ_F^N : Typing

Terms:

$$\frac{\Gamma \vdash v : T \quad \Gamma, x : T' \vdash t : T'' \quad \Gamma \vdash t' : T''}{\Gamma \vdash \text{case } v : T \text{ of } x : T' \Rightarrow t \text{ else } t' : T''}$$

$$\frac{\Gamma \vdash T : \kappa \quad \Gamma \vdash t[X := T] : T'}{\Gamma \vdash \text{new } X = T \text{ in } t : T'}$$

Configurations:

Substitute all type names with their corresponding type.

$$\frac{\Gamma \vdash N \quad \Gamma \vdash Nt : T}{\Gamma \vdash t|N : T}$$

λ_F^N : Properties

Uniqueness:

$$\Gamma \vdash t|N : T \wedge \Gamma \vdash t|N : T' \implies T = T'$$

Progress:

$$\vdash t|N : T \implies t \in \text{Val} \vee \exists t', N' : t|N \longrightarrow t'|N'$$

Preservation:

$$\Gamma \vdash t|N : T \wedge t|N \longrightarrow t'|N' \implies \Gamma \vdash t'|N' : T$$

Lemmas:

$$\Gamma \vdash E(t)|N : T \implies \exists T' : \Gamma \vdash Nt : T'$$

$$\Gamma \vdash E(t)|N : T \wedge \Gamma \vdash Nt : T' \wedge \Gamma \vdash Ns : T' \implies \Gamma \vdash E(s)|N : T$$

Laziness

Call-by-need extension for simply typed λ -calculus
[Alice, Schwinghammer]:

- Notation: $\text{lazy } x = t \text{ in } t'$
- Variable x can be used in t' in place of t (similar to `let`).
- Evaluate t as late as possible, i.e. when x occurs as left-hand side of an application.
- Use global state $\mu \in \text{Var} \xrightarrow{\text{fin}} \text{Ter}$ for modelling relationship between x and t .
- Use a stack S to memorise which terms need to be evaluated
- Define reduction over pairs of states and stacks: $\mu | S$

λ_s^L : Syntax

$$\lambda_s^L = \lambda_s + \text{lazy}$$

$x \in Var$		Variables
$X \in TVar$		Type Variables
$T \in Typ$	$::= X \mid T \rightarrow T$	Types
$t \in Ter$	$::= x \mid \lambda x : T.t \mid t t$ $\mid \text{lazy } x = t \text{ in } t$	Terms
$v \in Val$	$::= \lambda x : T.t \mid x$	Values
$S \in Stack$	$::= \phi \mid S, x$	Stacks
$\mu \in State$	$= Var \xrightarrow{fin} Ter$	States
$\Gamma \in Env$	$= Var \xrightarrow{fin} Typ$	Environments

λ_s^L : Reduction

$$E ::= \circ \mid E t \mid v E$$

$$\begin{aligned} & \mu, x = E((\lambda x' : T.t) v) \mid S, x \\ \longrightarrow & \mu, x = E(t[x' := v]) \mid S, x \end{aligned}$$

$$\begin{aligned} & \mu, x = E(\text{lazy } x_1 = t_1 \text{ in } t_2) \mid S, x \quad (x_1 \text{ fresh}) \\ \longrightarrow & \mu, x_1 = t_1, x = E(t_2) \mid S, x \end{aligned}$$

$$\begin{aligned} & \mu, x = E(x_1 v) \mid S, x \quad (\text{if } x_1 \in \text{dom}(\mu)) \\ \longrightarrow & \mu, x = E(x_1 v) \mid S, x, x_1 \end{aligned}$$

$$\begin{aligned} & \mu, x = v \mid S, x \quad (\text{if } S \neq \phi) \\ \longrightarrow & \mu[x := v] \mid S \end{aligned}$$

To evaluate some term t , start with configuration $\{x = t\} \mid \phi, x$

λ_s^L : Typing

Example: $x_1 = E(x_2) \in \mu$ and $x_2 = E(x_1) \in \mu$

- Types of x_1 and x_2 depend on each other
- Type inference not possible
- Typing rules must forbid such situations
- Condition: Dependencies must be acyclic
- Stack must respect dependencies

$$dep_\mu = \{(x_1, x_2) \mid \{x_1, x_2\} \subseteq dom(\mu) \wedge x_2 \in FV(\mu x_1)\}$$

$$dom(\Gamma) \cap dom(\mu) = \emptyset \quad \mu \vdash S : x_0 \quad dep_\mu \text{ acyclic}$$

$$\exists \Gamma' \supseteq \Gamma : dom(\Gamma') = dom(\Gamma) \cup dom(\mu) \wedge$$

$$\Gamma' x_0 = T \wedge \forall x = t \in \mu : \Gamma' \vdash t : \Gamma' x$$

$$\Gamma \vdash \mu \mid S : T$$

λ_s^L : Properties

Uniqueness

$$\Gamma \vdash \mu|S : T \wedge \Gamma \vdash \mu|S : T' \quad \Longrightarrow \quad T = T'$$

Progress

$$\vdash \mu|S : T \quad \Longrightarrow \quad \begin{aligned} & (\exists \mu_1, x, v : \mu = (\mu_1, x = v) \wedge S = \phi, x) \\ & \vee \exists \mu', S' : \mu|S \longrightarrow \mu'|S' \end{aligned}$$

Preservation

$$\Gamma \vdash \mu|S : T \wedge \mu|S \longrightarrow \mu'|S' \quad \Longrightarrow \quad \Gamma \vdash \mu'|S' : T$$

Lazy Linking

Lazy linking can be expressed similarly:

- Notation: $\text{lazy } \langle X, x \rangle = \langle T, t \rangle \text{ in } t'$
- Since abstract types consist of a type and a term, lazy introduces two binders.
- Analogically states map pairs of variables to terms.

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