Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	0000

# A Coq Library for Finite Types 1<sup>st</sup> bachelor seminar talk

## Jan Menz

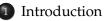


COMPUTER SCIENCE

#### Advisor: Prof. Dr. rer. nat. Gert Smolka

13. Juni 2016

Introduction	Architecture	Equalities and equivalences	Functions	Overview
●○○○	000000	00	00	0000
Conten	ITS			



- 2 Architecture
- Equalities and equivalences

### 4 Functions



Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE T	YPES			

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE T	YPES			



Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE TY	'PES			

- Type
- Finite number of inhabitants

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE TY	'PES			

- Type
- Finite number of inhabitants

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE TY	PES			

- Type
- Finite number of inhabitants

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
Finite ty	TPES			

- Type
- Finite number of inhabitants

What do we need formally?

• Type

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
Finite ty	TPES			

- Type
- Finite number of inhabitants

- Type
- List of inhabitants

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE TY	PES			

- Type
- Finite number of inhabitants

- Type
- List of inhabitants
- Completeness proof for list

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE TY	PES			

- Type
- Finite number of inhabitants

- Type
- List of inhabitants
- Completeness proof for list
- Decidability of equality

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○●○○	000000	00	00	0000
FINITE TY	PES			

- Type
- Finite number of inhabitants

- Type
- List of inhabitants
- Completeness proof for list
- Decidability of equality
  - needed for completeness proof

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

• Well understood

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

- Well understood
- No big surprises

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

- Well understood
- No big surprises
- Easy to use

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

- Well understood
- No big surprises
- Easy to use
- This is their advantage

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

- Well understood
- No big surprises
- Easy to use
- This is their advantage

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○●○	000000	00	00	0000
My goal				

- Well understood
- No big surprises
- Easy to use
- This is their advantage

# Challenge: make them uninteresting in type theory

Introduction	Architecture	Equalities and equivalences	Functions	Overview
○○○●	000000	00	00	0000
FINITE TY	PES			

- Type
- Finite number of inhabitants

- Type
- List of inhabitants
- Completeness proof for list
- Decidability of equality

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	•00000		00	0000
REALIST	γατιών ινι (			

## Reminder: eqType

```
Definition dec (P: \mathbb{P}) := {P} + {¬P}
Notation "eq_dec X" :=
(\forall x y: X, dec (x = y)) (at level 70)
Structure eqType := EqType {
eqtype :> Type ;
decide_eq : eq_dec eqtype }.
```

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	••••••		00	0000
REALISI	TATION IN (	Coq		

First idea:

```
Structure finType: Type := FinType {
  type : eqType;
  elements: list type;
  allIn: ∀ x: type, count elements x = 1
}.
```

### Reminder: eqType

```
Definition dec (P: \mathbb{P}) := {P} + {¬P}
Notation "eq_dec X" :=
(\forall x \ y: X, dec (x = y)) (at level 70)
Structure eqType := EqType {
eqtype :> Type ;
decide_eq : eq_dec eqtype }.
```

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	••••••	00	00	0000
REALISI	TATION IN <b>(</b>	Coq		

```
First idea:
Structure finType: Type := FinType {
  type : eqType;
  elements: list type;
  allIn: ∀ x: type, count elements x = 1
}.
```

#### count

count [] x	= 0	
count (x :: A) x	= 1 + count A x	
count (y :: A) x	= count A x	$x \neq y$

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	••••••	00	00	0000
REALISI	TATION IN <b>(</b>	Coq		

```
First idea:
Structure finType: Type := FinType {
  type : eqType;
  elements: list type;
  allIn: \forall x: type, count elements x = 1
}.
```

#### count

count [] x	= 0	
count (x :: A) x	= 1 + count A x	
count (y :: A) x	= count A x	$x \neq y$

We want to use it like the "real" type

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	••••••	00	00	0000
REALISI	TATION IN <b>(</b>	Coq		

```
First idea:
Structure finType: Type := FinType {
  type :> eqType;
  elements: list type;
  allIn: \forall x: type, count elements x = 1
}.
```

#### count

count [] x	= 0	
count (x :: A) x	= 1 + count A x	
count (y :: A) x	= count A x	$x \neq y$

We want to use it like the "real" type

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○●○○○○	00	00	0000
TYPE CL	ASSES			

• Define class of types as type class

### Reminder: Decidability

Existing Class dec.

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CL	ASSES			

- Define class of types as type class
- For type in this class: Define an instance

### Reminder: Decidability

Existing Class dec. Instance bool\_eq\_dec: eq\_dec B.

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CL	ASSES			

- Define class of types as type class
- For type in this class: Define an instance
- Instance is used, when element of this type need to be inferred

### Reminder: Decidability

```
Existing Class dec.
Instance bool_eq_dec:
eq_dec B.
Definition EqBool := EqType B
```

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CL	ASSES			

- Define class of types as type class
- For type in this class: Define an instance
- Instance is used, when element of this type need to be inferred

### Reminder: Decidability

```
Existing Class dec.
Instance bool_eq_dec:
eq_dec B.
Definition EqBool := EqType B
```

## Only one Instance for each type

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○●○○○	00	00	0000
ΤΥΡΕ ΟΙ	LASSES			

# Make finType dependent on types:

Class finTypeC (type: eqType): Type := FinTypeC {
 elements: list type;
 allIn: ∀ x: type, count elements x = 1
}.

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CI	.ASSES			

# Make finType dependent on types:

```
Class finTypeC (type: eqType): Type := FinTypeC {
  elements: list type;
  allIn: ∀ x: type, count elements x = 1
}.
```

```
Structure finType: Type := FinType {
  type :> eqType;
  class : finTypeC type }.
```

Introduction 0000	Architecture	Equalities and equivalences	Functions 00	Overview 0000
TYPE CL	ASSES			

### Nice:

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CL	ASSES			

# <u>Nice:</u> finTypes/eqTypes can be automatically generated from types

Introduction	Architecture	Equalities and equivalences	Functions	Overview			
0000		00	00	0000			
TYPE CLASSES							

## Nice: finTypes/eqTypes can be automatically generated from types Definition toeqType (T: Type ) {e: eq\_dec T}: eqType := EqType T.

Introduction	Architecture	Equalities and equivalences	Functions	Overview			
0000		00	00	0000			
TYPE CLASSES							

## Nice: finTypes/eqTypes can be automatically generated from types Definition toeqType (T: Type ) {e: eq\_dec T}: eqType := EqType T.

Problematic:

Introduction	Architecture	Equalities and equivalences	Functions	Overview			
0000		00	00	0000			
TYPE CLASSES							

### Nice:

finTypes/eqTypes can be automatically generated from types
Definition toeqType (T: Type ) {e: eq\_dec T}:
eqType := EqType T.

### Problematic:

finTypes/eqTypes cannot be inferred from elements of the type:

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CL	ASSES			

#### Nice:

finTypes/eqTypes can be automatically generated from types
Definition toeqType (T: Type ) {e: eq\_dec T}:
eqType := EqType T.

#### Problematic:

finTypes/eqTypes cannot be inferred from elements of the type: Compute (count [true; false] true).

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
TYPE CL	ASSES			

#### Nice:

finTypes/eqTypes can be automatically generated from types
Definition toeqType (T: Type ) {e: eq\_dec T}:
eqType := EqType T.

#### Problematic:

finTypes/eqTypes cannot be inferred from elements of the type: Compute (count [true; false] true). Error: (diff) The term "[true; false]" has type "list bool" while it is expected to have type "list ?X".

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○○○●○	00	00	0000
Canoni	cal Struc	CTURES		

• Extend Coqs unification algoritm

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
Canonic	CAL STRUC	TURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○○○●○	00	00	0000
Canonia	CAL STRUC	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
Canoni	CAL STRUG	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted
- Can be combined to powerful *telescopes*

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
Canoni	CAL STRUG	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted
- Can be combined to powerful *telescopes*

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
CANONI	CAL STRUC	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted
- Can be combined to powerful *telescopes*

Canonical Structure EqBool := EqType  $\mathbb{B}$ .

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000		00	00	0000
CANONI	CAL STRUC	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted
- Can be combined to powerful *telescopes*

Canonical Structure EqBool := EqType B. Canonical Structure finType\_bool := FinType EqBool.

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	0000
Canoni	CAL STRUC	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted
- Can be combined to powerful *telescopes*

Canonical Structure EqBool := EqType B. Canonical Structure finType\_bool := FinType EqBool. Compute (count [true; false] true).

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○○○●○	00	00	0000
Canoni	cal Struc	CTURES		

- Extend Coqs unification algoritm
- Arbitrary values can be declared as canonical structures
- Every time they syntactically "fit" they are inserted
- Can be combined to powerful *telescopes*

Canonical Structure EqBool := EqType B. Canonical Structure finType\_bool := FinType EqBool. Compute (count [true;false] true). = if bool\_eq\_dec true true then S (if bool\_eq\_dec true false then 1 else 0) else if bool\_eq\_dec true false then 1 else 0 : N

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○○○●	00	00	0000
Togeth	er: Power	FUL INFERENCE		

Definition finType\_BoolUnit := tofinType( $\mathbb{B} \times$  unit). finType\_BoolUnit is defined

What does this actually look like?

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○○○●	00	00	0000
Togeth	er: Power	FUL INFERENCE		

Definition finType\_BoolUnit := tofinType( $\mathbb{B} \times$  unit). finType\_BoolUnit is defined

What does this actually look like?

finType\_BoolUnit = @tofinType (B × unit)
(@decide\_eq (EqCross EqBool EqUnit))
(finTypeC\_Cross finType\_bool finType\_unit)

: finType

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	○○○○●	00	00	0000
Togeth	HER: POWER	FUL INFERENCE		

Definition finType\_BoolUnit := tofinType( $\mathbb{B} \times$  unit). finType\_BoolUnit is defined

What does this actually look like?

finType\_BoolUnit = @tofinType (B x unit)
(@decide\_eq (EqCross EqBool EqUnit))
(finTypeC\_Cross finType\_bool finType\_unit)

: finType

inferred with canonical structures

Introduction	Architecture	Equalities and equivalences	Functions	Overview	
0000	○○○○●	00	00	0000	
TOGETHER: POWERFUL INFERENCE					

Definition finType\_BoolUnit := tofinType( $\mathbb{B} \times \text{unit}$ ). finType\_BoolUnit is defined

What does this actually look like?

finType\_BoolUnit = @tofinType (B × unit)
(@decide\_eq (EqCross EqBool EqUnit))
(finTypeC\_Cross finType\_bool finType\_unit)

: finType

inferred with canonical structures inferred with type classes

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	●○	00	0000
Equivai	Lence Prin	NCIPLES		

### About: elem

Introduction	Architecture	Equalities and equivalences $\bullet \circ$	Functions	Overview
0000	000000		00	0000
Equival	ence Prin	NCIPLES		

 $(\forall (x:F), p x) \leftrightarrow \forall x \in (elem F), p x$ 

#### About: elem

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	●○	00	0000
Equivat	lence Prin	NCIPLES		

$$(\forall (x : F), p x) \leftrightarrow \forall x \in (elem F), p x$$
$$(\exists (x : F), p x) \leftrightarrow \exists x \in (elem F), p x$$

### About: elem

Introduction	Architecture	Equalities and equivalences $\bullet \circ$	Functions	Overview
0000	000000		00	0000
Equival	ence Prin	NCIPLES		

$$(\forall (x : F), p x) \leftrightarrow \forall x \in (elem F), p x$$
$$(\exists (x : F), p x) \leftrightarrow \exists x \in (elem F), p x$$
$$(\exists (x : F), p x) \leftrightarrow \exists x, x \in (elem F) \rightarrow p x$$

### About: elem

Introduction	Architecture	Equalities and equivalences $\bullet$	Functions	Overview
0000	000000		00	0000
Equivai	Lence Prim	NCIPLES		

$$(\forall (x : F), p x) \leftrightarrow \forall x \in (elem F), p x$$
  
$$(\exists (x : F), p x) \leftrightarrow \exists x \in (elem F), p x$$
  
$$(\exists (x : F), p x) \leftrightarrow \exists x, x \in (elem F) \rightarrow p x$$

### About: elem

elem is a projection from a finType to its list of elements

First one allows to use induction

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	○●	00	0000
INTEREST	'ING EQUA	LITIES		

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	○●	00	0000
INTERES	TING EQUA	LITIES		

to fin Type X = X

### About: (x) and ?

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	○●	00	0000
INTEREST	TING FOUA	I ITIFS		

 $\begin{array}{l} \textit{tofinType } X = X \\ \mathbb{B} = \textit{finType\_bool} \end{array}$ 

About: (x) and ?

INTERESTING EOUALITIES	Introduction	Architecture	Equalities and equivalences	Functions	Overview
	0000	000000	○●	00	0000
	INTEDEC				

tofinType 
$$X = X$$
  
 $\mathbb{B} = finType\_bool$   
 $F_1 \times F_2 = F_1 (x) F_2$ 

About: (x) and ?

INTERESTING EOUALITIES	Introduction	Architecture	Equalities and equivalences	Functions	Overview
	0000	000000	○●	00	0000

tofinType 
$$X = X$$
  
 $\mathbb{B} = finType\_bool$   
 $F_1 \times F_2 = F_1 (x) F_2$   
option  $F = ? F$ 

About: (x) and ?

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	○●	00	0000
INTERES	TING EQUA	LITIES		

tofinType 
$$X = X$$
  
 $\mathbb{B} = finType\_bool$   
 $F_1 \times F_2 = F_1 (x) F_2$   
option  $F = ? F$   
tofinType  $\mathbb{B} = finType\_bool$ 

About: (x) and ?

INTERESTING EOUALITIES	Introduction	Architecture	Equalities and equivalences	Functions	Overview
	0000	000000	○●	00	0000

 $tofinType \ X = X$  $\mathbb{B} = finType\_bool$  $F_1 \times F_2 = F_1 \ (x) \ F_2$  $option \ F = ? \ F$  $tofinType \ \mathbb{B} = finType\_bool$  $tofinType(F_1 \times F_2) = F_1 \ (x) \ F_2$ 

### About: (x) and ?

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	●○	0000

• Set theoretic functions (STF): sets of pairs

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	●○	0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	●○	0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem*

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	●○	0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]

Introduction 0000	Architecture 000000	Equalities and equivalences 00	Functions ●○	Overview 0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list

Introduction 0000	Architecture 000000	Equalities and equivalences 00	Functions ●○	Overview 0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list
  - ► [false; true]

Introduction 0000	Architecture 000000	Equalities and equivalences 00	Functions ●○	Overview 0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list
  - ► [false; true]
- We can model the type of all STF ( $F_1 \longrightarrow F_2$ ) as a finite type

Introduction 0000	Architecture 000000	Equalities and equivalences 00	Functions ●○	Overview 0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list
  - ► [false; true]
- We can model the type of all STF ( $F_1 \longrightarrow F_2$ ) as a finite type
  - bundle image and proof for correct length

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	•0	0000

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list
  - ► [false; true]
- We can model the type of all STF ( $F_1 \longrightarrow F_2$ ) as a finite type
  - bundle image and proof for correct length
  - ▶ Definition STF (F:finType) (X:Type ) :=
    {image: list X | if |image| = |X| then T else ⊥}

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	•0	0000

### EXTENSIONAL POWER (SET THEORETIC FUNCTIONS)

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list
  - ► [false; true]
- We can model the type of all STF ( $F_1 \longrightarrow F_2$ ) as a finite type
  - bundle image and proof for correct length
  - ▶ Definition STF (F:finType) (X:Type ) :=
    {image: list X | if |image| = |X| then T else ⊥}
- extensionalPower function computes list of all STF

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	•0	0000

### EXTENSIONAL POWER (SET THEORETIC FUNCTIONS)

- Set theoretic functions (STF): sets of pairs
  - $neg := \{(true, false), (false, true)\}$
- (x:F) is uniquely identified by position in *elem* 
  - ► elem finType\_bool := [true; false]
- STF is uniquely identified by its image as a list
  - ► [false; true]
- We can model the type of all STF ( $F_1 \longrightarrow F_2$ ) as a finite type
  - bundle image and proof for correct length
  - ▶ Definition STF (F:finType) (X:Type ) :=
    {image: list X | if |image| = |X| then T else ⊥}
- extensionalPower function computes list of all STF
  - used in finType definition

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Functio	NS AND S	TF		

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Functio	ons and S	TF		

- $F_1 \rightarrow F_2$  convertible to  $F_1 \longrightarrow F_2$ 
  - ► toSTF

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Functio	NS AND S	ΓF		

- $F_1 \to F_2$  convertible to  $F_1 \longrightarrow F_2$ 
  - ► toSTF
- $F_1 \longrightarrow F_2$  convertible to  $F_1 \rightarrow F_2$

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Functio	NS AND S	ΓF		

- $F_1 \rightarrow F_2$  convertible to  $F_1 \longrightarrow F_2$ 
  - ► toSTF
- $F_1 \longrightarrow F_2$  convertible to  $F_1 \rightarrow F_2$ 
  - ► applySTF

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Functio	ONS AND ST	ΓF		

- $F_1 \longrightarrow F_2$  convertible to  $F_1 \rightarrow F_2$ 
  - ► applySTF
  - applySTF coercion to functions

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Functio	ONS AND ST	ΓF		

- $F_1 \longrightarrow F_2$  convertible to  $F_1 \rightarrow F_2$ 
  - ► applySTF
  - applySTF coercion to functions
  - therefore STF usable as functions

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000		○●	0000
Functio	ONS AND S	ΓF		

• 
$$F_1 \longrightarrow F_2$$
 convertible to  $F_1 \rightarrow F_2$ 

- ► applySTF
- applySTF coercion to functions
- therefore STF usable as functions
- (f:  $F_1 \rightarrow F_2$ ) :  $\forall x$ , (toSTF f) x = f x

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	○●	0000
Function	ONS AND S	ГF		

• 
$$F_1 \longrightarrow F_2$$
 convertible to  $F_1 \rightarrow F_2$ 

- ► applySTF
- applySTF coercion to functions
- therefore STF usable as functions
- (f:  $F_1 \rightarrow F_2$ ) :  $\forall x$ , (toSTF f) x = f x
- (f:  $F_1 \longrightarrow F_2$ ): toSTF f = f

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000		○●	0000
Function	DNS AND S	ГF		

- $F_1 \longrightarrow F_2$  convertible to  $F_1 \rightarrow F_2$ 
  - ► applySTF
  - applySTF coercion to functions
  - therefore STF usable as functions
- (f:  $F_1 \rightarrow F_2$ ) :  $\forall x$ , applySTF (toSTF f) x = f x
- (f:  $F_1 \longrightarrow F_2$ ): toSTF (applySTF f) = f

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
Overviev	w: Alreai	DY DONE		

• Formalisation of finite types

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
OVERVIEV	V: ALREADY	Y DONE		

- Formalisation of finite types
- Basic types

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
Overvie	W: ALREA	DY DONE		

- Formalisation of finite types
- Basic types
  - ► True

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
Overvie	W: ALREA	DY DONE		

- Formalisation of finite types
- Basic types
  - ► True
  - ► False

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000		00	●○○○
OVERVIE	W: ALREAI	DY DONE		

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - ► unit

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
Overvie	EW: ALREA	DY DONE		

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - ► unit
  - ► empty\_Set

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
Overvie	EW: ALREA	DY DONE		

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - ▶ unit
  - ► empty\_Set
  - ► bool

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○
<u></u>				

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - ► unit
  - ► empty\_Set
  - ► bool
- Closure properties

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	•০০০

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - ► unit
  - ► empty\_Set
  - ► bool
- Closure properties
  - option types

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - ▶ unit
  - ► empty\_Set
  - ► bool
- Closure properties
  - option types
  - cartesian product

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	•୦୦୦

- Formalisation of finite types
- Basic types
  - ► True
  - ► False
  - unit
  - ► empty\_Set
  - ► bool
- Closure properties
  - option types
  - cartesian product
  - sum type

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○

- Formalisation of finite types
- Basic types
  - True
  - ► False
  - ▶ unit
  - empty\_Set
  - ► bool
- Closure properties
  - option types
  - cartesian product
  - sum type
  - extensional power (set theoretic functions)

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○

- Formalisation of finite types
- Basic types
  - True
  - ► False
  - ▶ unit
  - empty\_Set
  - ► bool
- Closure properties
  - option types
  - cartesian product
  - sum type
  - extensional power (set theoretic functions)
- Cardinality

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	●○○○

- Formalisation of finite types
- Basic types
  - True
  - ► False
  - ► unit
  - ► empty\_Set
  - ► bool
- Closure properties
  - option types
  - cartesian product
  - sum type
  - extensional power (set theoretic functions)
- Cardinality
  - injective  $(f : X \to Y) \to |X| \le |Y|$

Introduction 0000	Architecture 000000	Equalities and equivalences 00	Functions 00	Overview ●○○○

- Formalisation of finite types
- Basic types
  - True
  - ► False
  - ► unit
  - empty\_Set
  - ► bool
- Closure properties
  - option types
  - cartesian product
  - sum type
  - extensional power (set theoretic functions)
- Cardinality
  - injective  $(f : X \to Y) \to |X| \le |Y|$
  - surjective  $(f : X \to Y) \to |X| \ge |Y|$

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●00
Overvii	EW: STILL T	O DO		

#### • Order

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●00
Overvie	EW: STILL T			

- Order
- Choice

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●00
Overvie	W: STILL T	O DO		

- Order
- Choice
- Closure properties

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●00
OVERVIE	W: STILL T	0 00		

- Order
- Choice
- Closure properties
  - dependent pairs

Introduction 0000	Architecture 000000	Equalities and equivalences 00	Functions 00	Overview ○●00		
OVERVIEW' STILL TO DO						

- Order
- Choice
- Closure properties
  - dependent pairs
- Subtypes

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●○○
Overvie	EW: STILL T			

- Order
- Choice
- Closure properties
  - dependent pairs
- Subtypes
- Fixed points

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●○○
Overvii	EW: STILL T			

- Order
- Choice
- Closure properties
  - dependent pairs
- Subtypes
- Fixed points
- $\bullet \ \ finType \rightarrow countable \ type$

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○●00
		0.50		

#### OVERVIEW: STILL TO DO

- Order
- Choice
- Closure properties
  - dependent pairs
- Subtypes
- Fixed points
- $\bullet \ \ finType \rightarrow countable \ type$
- Possibly graphs

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○0●0
Sources	5 and Insi	PIRATION		

- Mahboubi, Assia and Tassi, Enrico Canonical Structures for the working Coq user ITP 2013, 4th Conference on Interactive Theorem Proving
- Gonthier, Georges ssreflect coqdoc documentation http://math-comp.github.io/math-comp/htmldoc/index.html
- Castéran, Pierre and Sozeau, Matthieu A Gentle Introduction to Type Classes and Relations in Coq http://www.labri.fr/perso/casteran/CoqArt/TypeClassesTut/typed

Introduction	Architecture	Equalities and equivalences	Functions	Overview
0000	000000	00	00	○00●
The End				

# Thank you for your attention

## Any questions? Ask away!