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A Coq Library for Finite Types Bachelor Talk

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COMPUTER SCIENCE

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- Finite Types
- 2 Classical properties
- 3 Cardinality
- 4 Vectors
- 5 Constructions
- 6 Finite Closure Iteration

Automata





• Type



- Type
- Finite number of inhabitants



- Type
- Finite number of inhabitants



- Type
- Finite number of inhabitants



- Type
- Finite number of inhabitants

Representation:

• Discrete Type *X*



- Type
- Finite number of inhabitants

- Discrete Type X
- Duplicate free list of all inhabitants (*elem X*)



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- Finite number of inhabitants

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- Proof that list satisfies the properties



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 - $\forall x, count (elem X) x = 1$



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Representation:

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Cardinality



FINITE TYPES

What is a finite type?

- Type
- Finite number of inhabitants

Representation:

- Discrete Type X
- Duplicate free list of all inhabitants (elem X)
- Proof that list satisfies the properties
 - $\forall x, count (elem X) x = 1$

Cardinality

• Number of inhabitants of *X*



- Type
- Finite number of inhabitants

Representation:

- Discrete Type X
- Duplicate free list of all inhabitants (elem X)
- Proof that list satisfies the properties
 - $\forall x, count (elem X) x = 1$

Cardinality

- Number of inhabitants of *X*
- |elem X|





If *Y* is a finite or discrete type, then

• *Y* can be used as a type.



- *Y* can be used as a type.
 - $\forall (Y: finType)(x:Y), x \in elem Y$

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- *Y* can be used as a type.
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 - Coercions

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- *Y* can be used as a type.
 - $\forall (Y: finType)(x:Y), x \in elem Y$
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- *Y* can be automatically inferred.

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- *Y* can be automatically inferred.
 - ► count [true, false] true = 1

References

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Classical properties

Finite Types

- *Y* can be automatically inferred.
 - ► *count* [*true*, *false*] *true* = 1
 - Canonical structures

Cardinality

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 - Canonical structures
- We can compute *Y* out of its base type.

Cardinality

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Classical properties

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 - Cardinality(tofinType \mathbb{B}) = 2

Cardinality

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Finite Types

- *Y* can be automatically inferred.
 - ► *count* [*true*, *false*] *true* = 1
 - Canonical structures
- We can compute *Y* out of its base type.
 - Cardinality(tofinType \mathbb{B}) = 2
 - Mainly type classes



$(\forall (x : X), p x) \leftrightarrow \forall x \in (elem X), p x$



$(\forall (x:X), p x) \leftrightarrow \forall x \in (elem X), p x$

$(\exists (x : X), p x) \leftrightarrow \exists x \in (elem X), p x$

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$$(\forall (x : X), p x) \leftrightarrow \forall x \in (elem X), p x$$

 $(\exists (x : X), p x) \leftrightarrow \exists x \in (elem X), p x$

 $(\exists (x:X), p x) \leftrightarrow \exists x, x \in (elem X) \rightarrow p x$



Finite types often behave classically:

From list conversions:



CLASSICAL PROPERTIES

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From list conversions:

Fact

For a decidable predicate p over X

• $\forall x : X, p x$ is decidable.



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CLASSICAL PROPERTIES

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•
$$(\exists x : X, p x) \leftrightarrow \neg \forall x : X, (\neg p x).$$

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CLASSICAL PROPERTIES

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•
$$\neg$$
 ($\forall x : X, p x$) $\leftrightarrow \exists x : X, \neg p x$.

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CLASSICAL PROPERTIES

Finite types often behave classically:

From list conversions:

Fact

- $\forall x : X, p x$ is decidable.
- $\exists x : X, p x$ is decidable.
- $(\exists x : X, p x) \leftrightarrow \neg \forall x : X, (\neg p x).$
- \neg ($\forall x : X, p x$) $\leftrightarrow \exists x : X, \neg p x$.
- There is a constructive choice function $\exists x : X, p x \rightarrow \{x : X \mid p x\}$.

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	Card	INALITY						

Fact

Let *A* be a list over *X*. Then

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CARDINALITY									

Fact

Let *A* be a list over *X*. Then

• *Cardinality* X = card (*elem* X).
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Fact

Let *A* be a list over *X*. Then

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- Cardinality $X \ge card A$.



CARDINALITY

Fact

Let *A* be a list over *X*. Then

- *Cardinality* X = card (*elem* X).
- Cardinality $X \ge card A$.
- *Cardinality* $X \ge |A|$, if A is duplicate free.



Pigeon hole principle from set theory also hold on finite types:

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 $(\exists injection f : X_1 \rightarrow X_2) \rightarrow Cardinality X_1 \leq Cardinality X_2$

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- $(\exists injection f : X_1 \rightarrow X_2) \rightarrow Cardinality X_1 \leq Cardinality X_2$
- $(\exists surjection f : X_1 \rightarrow X_2) \rightarrow Cardinality X_1 \geq Cardinality X_2$

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PIGEONHOLE PRINCIPLES

Pigeon hole principle from set theory also hold on finite types:

 $(\exists injection f : X_1 \to X_2) \to Cardinality X_1 \leq Cardinality X_2$ $(\exists surjection f : X_1 \to X_2) \to Cardinality X_1 \geq Cardinality X_2$ $(\exists bijection f : X_1 \to X_2) \to Cardinality X_1 = Cardinality X_2$



Usually: Collection of objects of some "type" with fixed size.

$$\mathbb{R}^n : \begin{pmatrix} \pi \\ e \\ \vdots \\ 0 \end{pmatrix} = \begin{bmatrix} \pi \\ 2 \\ \vdots \\ n \end{bmatrix}$$

indexed by some number n



Now: Collection of objects of some type *Y* with fixed size.

$$elem \ X := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \qquad X-indexed \ Y \ vector : \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ \vdots \\ y_n \end{pmatrix}$$

indexed by some finite type *X*



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In Coq dependent pair: $\{A \mid |A| = Cardinality X\}$



Function interpretation:

$$elem \ X := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \xrightarrow{\longrightarrow} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} =: f$$



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 $X \longrightarrow Y := X$ -indexed Y vector.



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 $X \longrightarrow Y := X$ -indexed Y vector.

image f :=
$$[y_1, y_2, \ldots, y_n]$$

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 DISCRETENESS
 OF
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We want to decide equality

In Coq dependent pair: $\{A \mid |A| = Cardinality X\}$



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Definition (Pure predicates[15])

A predicate $p : X \to \mathbb{P}$ is called *pure* if for every *x*:*X* there is only one proof of *p x*.



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Definition (Pure predicates[15])

A predicate $p : X \to \mathbb{P}$ is called *pure* if for every *x*:*X* there is only one proof of *p x*. Decidable predicates can be converted to pure predicates.

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 \Rightarrow Vectors are discrete and extensional:

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 \Rightarrow Vectors are discrete and extensional:

Fact

Let *f* and *g* be two vectors. Then *image* $f = image g \rightarrow f = g$.



A FINITE VECTOR TYPE

Theorem

There is a finite type $X_2^{X_1}$ such that $X_2^{X_1} = X_1 \longrightarrow X_2$.



A FINITE VECTOR TYPE

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There is a finite type $X_2^{X_1}$ such that $X_2^{X_1} = X_1 \longrightarrow X_2$.

Theorem

Cardinality $X_2^{X_1} = (Cardinality X_2)^{Cardinality X_1}$.

Function interpretation: $f \operatorname{vector} X \longrightarrow Y$ $elem X := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \xrightarrow{\longrightarrow} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} =: f$

Function interpretation: $f \operatorname{vector} X \longrightarrow Y$ $elem X := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \xrightarrow{\longrightarrow} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} =: f$

Function *applyVect*: $X \longrightarrow Y \rightarrow X \rightarrow Y$.

Function interpretation: $f \operatorname{vector} X \longrightarrow Y$ $elem X := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \xrightarrow{\longrightarrow} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} =: f$

Function *applyVect:* $X \longrightarrow Y \rightarrow X \rightarrow Y$.

Defined as coercion. We can write *f x* instead of *applyVect f x*.

Vector interpretation: f function $X \rightarrow Y$

$$elem \ X := \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$





Function vectorise: $(X \to Y) \to (X \longrightarrow Y)$.

applyVect and *vectorise* are inverse functions:

applyVect and *vectorise* are inverse functions:

Theorem

Let *f* be a vector $X \longrightarrow Y$. Then vectorise f = f.

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VECTORS VS. FUNCTIONS

applyVect and *vectorise* are inverse functions:

Theorem

Let *f* be a vector $X \longrightarrow Y$. Then vectorise f = f.

Theorem

Let *f* be a function $X \rightarrow Y$. Then (*vectorise f*) x = f x.



• Cartesian product



- Cartesian product
- Sum



MORE COMPOUNT TYPES

- Cartesian product
- Sum
- Option



- Cartesian product
- Sum
- Option
- Dependent pairs to \mathbb{P} (subtypes)



- Cartesian product
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- Dependent pairs to \mathbb{P} (subtypes)
 - Uses pure predicates



- Cartesian product
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- Dependent pairs to \mathbb{P} (subtypes)
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 - No equation for cardinality

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- Cartesian product
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- Dependent pairs to \mathbb{P} (subtypes)
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- General dependent pairs
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FINITE CLOSURE ITERATION[14, 13]

Compute subset of finite type F:



FINITE CLOSURE ITERATION [14, 13]

Compute subset of finite type F:

• predicate *step*: *list* $X \to X \to \mathbb{P}$

FINITE CLOSURE ITERATION[14, 13]

Cardinality

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Compute subset of finite type F:

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• predicate *step*: *list* $X \to X \to \mathbb{P}$

Classical properties

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• function *pick*: $\forall A, \{x \mid step A \ x \land \neg (x \in A)\} + \forall x, step A \ x \rightarrow x \in A$.

FINITE CLOSURE ITERATION[14, 13]

Compute subset of finite type F:

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• predicate *step*: *list* $X \to X \to \mathbb{P}$

Finite Types Classical properties Cardinality Vectors

• function *pick*: $\forall A, \{x \mid step A \ x \land \neg (x \in A)\} + \forall x, step A \ x \to x \in A$.

FCStep

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```
Definition FCStep A :=
match (pick A) with
|inl L \Rightarrow match L with
|exists _ x _ \Rightarrow x::A end
|inr _ \Rightarrow A end.
```

Automata References

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FINITE CLOSURE ITERATION[14, 13]: IDEA

Iterate FCStep until it reaches a fixed point

FINITE CLOSURE ITERATION[14, 13]: IDEA

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Iterate FCStep until it reaches a fixed point

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How many times?



Finite Types

Classical properties

Let *A* be a list over *X* and FCIter := FCStep^{Cardinality X}. Then FCIter A is a fixed point of *FCStep*.



Induction principle for predicates preserved by *FCStep*:

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Induction principle for predicates preserved by *FCStep*: $A \subseteq p := \forall x \in A, p x$

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Induction principle for predicates preserved by *FCStep*: $A \subseteq p := \forall x \in A, p x$

Theorem

Let *p* be a predicate over *X* and *A* a list over *X*. Then $A \subseteq p \rightarrow (\forall A x, A \subseteq p \rightarrow step A x \rightarrow p x) \rightarrow FCIter A \subseteq p$.

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LEAST FIXED POINTS

Corollary

Let *A* be a list over *X*. Then FCIter A is a fixed point of *FCStep*.

Is it a least fixed point?

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LEAST FIXED POINTS

Corollary

Let *A* be a list over *X*. Then FCIter A is a fixed point of *FCStep*.

Is it a least fixed point?

No! But ...

LEAST FIXED POINTS CONTAINING A

Definition (Least fixed points containing A)

Let *A*: *list Y* and *f*: *list Y* \rightarrow *list Y*. A fixed point *B* of *f* is called the *least fixed point containing A* if *A* \subseteq *B* and for any other fixed point *B'* of *f*: $A \subseteq B' \rightarrow B \subseteq B'$.

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Definition (Consistency)

A *step* predicate is called *consistent* if $\forall A x, step A x \rightarrow \forall A', A \subseteq A' \rightarrow step A' x.$

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LEAST FIXED POINTS CONTAINING A

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Definition (Consistency)

A *step* predicate is called *consistent* if $\forall A x, step A x \rightarrow \forall A', A \subseteq A' \rightarrow step A' x.$

Theorem

If *step* is consistent then for any *A* the list *FCIter A* is the least fixed point containing *A*.



Inspired by [3] (Talk on Monday 3:15 pm)



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Assume a finite type Σ as the alphabet.

Constructions

Finite Closure Iteration

Automata

....

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Inspired by [3] (Talk on Monday 3:15 pm)

Cardinality

Assume a finite type Σ as the alphabet.

Classical properties

Finite Types

Deterministic finite automata are formalised by:

• A finite type *S*, the set of states.

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Assume a finite type Σ as the alphabet.

Classical properties

Finite Types

- A finite type *S*, the set of states.
- Some *s* of type S, the start state.

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Assume a finite type Σ as the alphabet.

Classical properties

Finite Types

- A finite type *S*, the set of states.
- Some *s* of type S, the start state.
- A decidable predicate *F* over *S* to define the accepting states.

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Assume a finite type Σ as the alphabet.

Classical properties

Finite Types

- A finite type *S*, the set of states.
- Some *s* of type S, the start state.
- A decidable predicate *F* over *S* to define the accepting states.
- A transition function $\delta_S : S \to \Sigma \to S$.

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Inspired by [3] (Talk on Monday 3:15 pm)

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Classical properties

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- A transition function $\delta_S : S \to \Sigma \to S$.

We lift δ_S as δ_S^* to words.

Classical properties

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Assume a finite type Σ as the alphabet.

Deterministic finite automata are formalised by:

Cardinality

- A finite type *S*, the set of states.
- Some *s* of type S, the start state.
- A decidable predicate *F* over *S* to define the accepting states.
- A transition function $\delta_S : S \to \Sigma \to S$.

We lift δ_S as δ_S^* to words.

Finite Types

Definition (Acceptance)

Classical properties

An automaton *accepts* a word *w* if *F* ($\delta_S^* s w$).



































- {2,3,4,1}
- $\{2,3,4,1\} \leftarrow \text{fixed point}$





1 {2}
2 {2,3}
3 {2,3,4}
4 {2,3,4,1}
5 {2,3,4,1} ← fixed point

Allows to decide

• language is Σ^* .


FCITER IN ACTION





Allows to decide

- language is Σ^* .
- language emptiness.



FCITER IN ACTION



{2}
{2,3}
{2,3,4}
{2,3,4,1}
{2,3,4,1} ← fixed point

Allows to decide

- language is Σ^* .
- language emptiness.
- language inclusion.



FCITER IN ACTION





Allows to decide

- language is Σ^* .
- language emptiness.
- language inclusion.
- language equivalence.



MORE ABOUT AUTOMATA

• Closure properties



MORE ABOUT AUTOMATA

- Closure properties
 - Complement



- Closure properties
 - Complement
 - Intersection



- Closure properties
 - Complement
 - Intersection
 - Union



- Closure properties
 - Complement
 - Intersection
 - Union
 - Difference



- Closure properties
 - Complement
 - Intersection
 - Union
 - Difference
 - Concatenation



MORE ABOUT AUTOMATA

- Closure properties
 - Complement
 - Intersection
 - Union
 - Difference
 - Concatenation
 - Kleene Operator

More about automata

- Closure properties
 - Complement
 - Intersection
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 - Kleene Operator

• Non deterministic finite automata (NFA)

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- Non deterministic finite automata (NFA)
 - ► Equivalence of NFA and DFA

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 - ★ Uses vectors

- Closure properties
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 - Intersection
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 - Difference
 - Concatenation
 - Kleene Operator
- Non deterministic finite automata (NFA)
 - Equivalence of NFA and DFA
 - \star Uses vectors
- Other constructions

- Closure properties
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- Non deterministic finite automata (NFA)
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- Other constructions
 - Automaton only accepting ϵ

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 - Automaton adding some letter *x* to every word of a language

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 - Automaton accepting some only some word w

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Thank you for your attention

Any questions? Ask away!

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	EXTRA	AS						

Definition (pure)

For a decidable predicate p with pure p x := if p x then \top else \perp *pure* p is a *pure* predicate.



Let *A* be a DFA with set of states *S*

We use finite closure iteration to compute reachable states.



REACHABLE STATES IN DFAS

Let *A* be a DFA with set of states *S*

We use finite closure iteration to compute reachable states.

Definition (step predicate)										
step_reach $\exists a' r a' \in set$	(set: $\rightarrow \delta c a' r$	list — a	(S A))	(q	:	S A):=				



Let A be a DFA with set of states S

We use finite closure iteration to compute reachable states.

Definition (step predicate)										
step_reach	(set:	list	(S A))	(q :	S	A) :=				
$\exists q' x, q' \in set \to \delta_S q' x = q.$										

Definition

reach reach (q:S) := FCIter step_reach [q].

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```
dec (P:\mathbb{P}) := \{P\} + \{\neg P\}.
```

```
eq_dec (X:Type ) := \forall x y, dec (x = y).
```

```
Structure eqType := EqType {
eqtype :> Type ;
decide_eq : eq_dec eqtype }.
```



```
Class finTypeC (type: eqType): Type := FinTypeC {
  enum: list type;
  enum_ok: ∀ x: type, count enum x = 1 }.
Structure finType: Type := FinType {
  type :> eqType;
  class : finTypeC type }.
```

ADMISSIBLE FUNCTIONS

Definition (Admissibility)

A function (f: list Y \rightarrow list Y) is called *admissible* if a given list A is either a fixed-point of f or *card* (*f* A) > *card* A.

ADMISSIBLE FUNCTIONS

Definition (Admissibility)

A function (f: list Y \rightarrow list Y) is called *admissible* if a given list A is either a fixed-point of f or *card* (*f* A) > *card* A.

Theorem

Let *f* be an admissible function *list* $X \rightarrow list X$. Then

f^{Cardinality X} A

is a fixed point of *f* for any list *A* over elements of *X*.

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Lemma

FCStep is an admissible function.

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Lemma

FCStep is an admissible function.

FCIter

FCIter := FCStep^{Cardinality X}.

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Lemma

FCStep is an admissible function.

FCIter

FCIter := FCStep^{Cardinality X}.

Corollary

Let *A* be a list over *X*. Then FCIter A is a fixed point of *FCStep*.


Goal: Construct finite type for $X_1 \longrightarrow X_2$.



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- Needed: List containing all vectors of type $X_1 \longrightarrow X_2$.



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- Needed: List containing all vectors of type $X_1 \longrightarrow X_2$. Construct all possible images first:

Finite Types Classical properties Cardinality Vectors Constructions Finite Closure Iteration Automata References A FINITE VECTOR TYPE

Goal: Construct finite type for $X_1 \longrightarrow X_2$.

```
Needed: List containing all vectors of type X_1 \longrightarrow X_2.
Construct all possible images first:
```

```
Fixpoint images (Y: Type ) (A: list Y) (n: \mathbb{N}) : list (list Y) :=
match n with
| 0 \Rightarrow [[]]
| S n' \Rightarrow concat (map (<math>\lambda x \Rightarrow map (cons x) (images A n')) A)
end.
```

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Goal: Construct finite type for $X_1 \longrightarrow X_2$.

Needed: List containing all vectors of type $X_1 \longrightarrow X_2$.

$\forall A, A \in images \ (elem \ X_2) \ (Cardinality \ X_1) \rightarrow |A| = Cardinality \ X_1.$

\Rightarrow We can build vectors

Fact

Fact

Let *A*: *list* X_2 and |A| = Cardinality X. Then *count (images (elem X*₂) (*Cardinality X*₁)) A = 1.

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Goal: Construct finite type for $X_1 \longrightarrow X_2$.

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Fact

Fact

Let *A*: *list* X_2 and |A| = Cardinality X. Then *count (images (elem X*₂) (*Cardinality X*₁)) A = 1.

This is enough to construct finite type $X_2^{X_1}$.